

SELVE Home Server 3



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1. SELVE Home Server 3 Quick Guide

The **SELVE Home Server 3** is a device from SELVE that can be used to operate and control SELVE products and selected products from other manufacturers using an app. A list of compatible products can be found in the *SELVE Home Server 3 compatibility list*.

With the **SELVE Home 3 app**, you can set up the server via your WiFi router. You can also use the app to configure all the other settings and to programme devices. It lets you control the devices externally via the SELVE cloud and integrate the SELVE Home Server 3 into a Matter system.

2. Intended use

The SELVE Home Server 3 may only be connected by radio to devices that do not pose a risk to life and limb or could cause material damage, unless the risk is covered by other safety mechanisms.

- Radio systems must not be operated in areas with an increased risk of interference (e.g. hospitals, airports).
- The remote control is only permitted for devices and systems that do not present a danger to persons, animals or object in the event of a functional fault in the receiver or where this risk is secured against by means of other safety mechanisms.
- The operator is not protected against interference from other radio systems and end devices (e.g. radio systems that are normally operated in the same frequency).
- Only connect the radio receiver to devices and systems approved by the manufacturer.

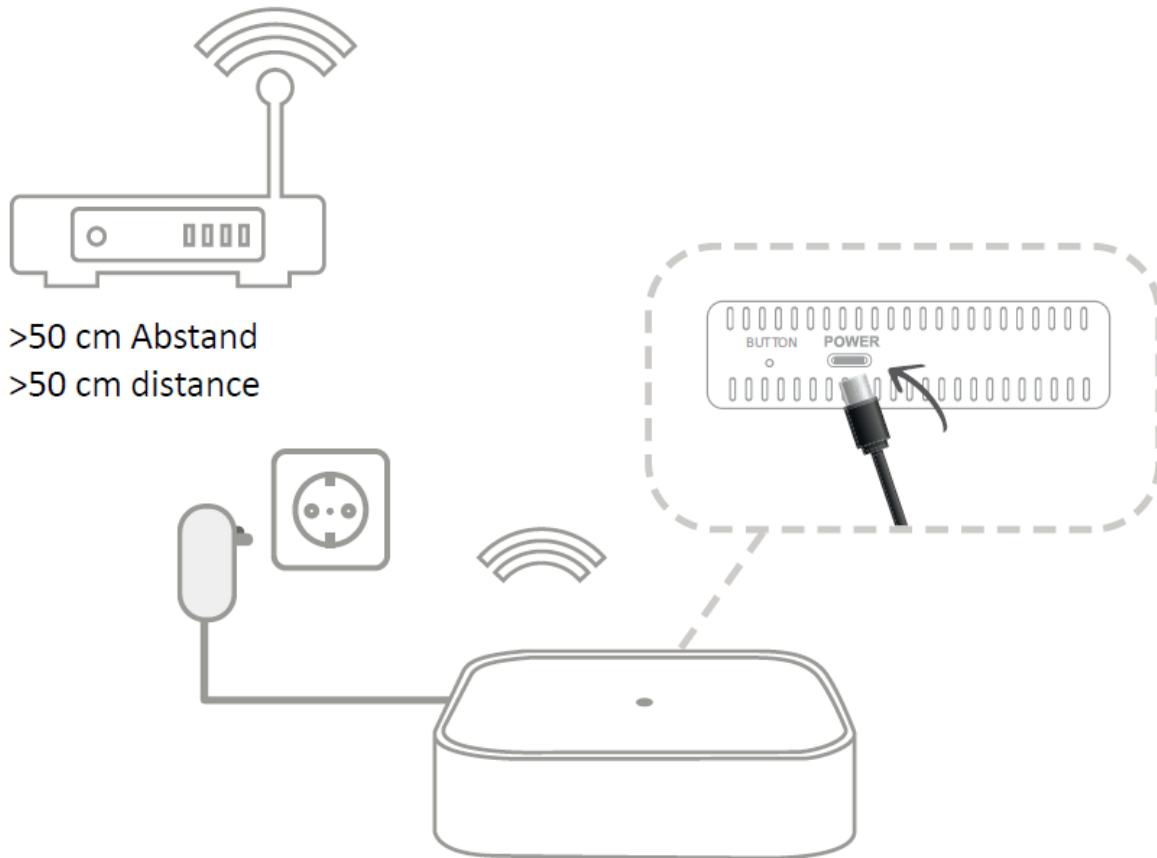
3. Downloading the app from the stores

The “SELVE Home 3” app can be found in the respective app stores for iOS and Android.

1. Android from version 7.0
2. iOS from version 12.0

4. Setting up the hardware

Connect the SELVE Home Server 3 to the provided power adapter. Plug the USB-C connector into the back of the device.



The device can be connected with the SELVE Home 3 app when the status LED lights up blue. The server is in access mode and provides its own Bluetooth connection.

5. Operation using the multifunction button

3 different actions of the SELVE Home Server can be performed using the multifunction button. It can be used to reset the WiFi connection or the entire server. The installed software version is retained.

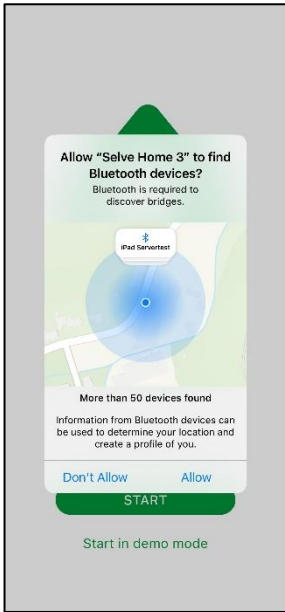
Functions of the multifunction button:

1. Button is pressed for up to 3 seconds (LED signal: white)
 - Execution of comneo drive commands (UP/ STOP/ DOWN/ STOP; in toggle button mode) on all programmed comneo receivers.
 - LED display (reaction to pressing the button):
 - No comneo receiver programmed: orange (2 seconds)
 - comneo receiver programmed: green
 - (Then after incorrect response: LED lights up red for 2 seconds, otherwise green for 2 seconds).
2. Button is pressed for between 3 and 5 seconds (LED signal: blue)
 - Programming comneo receivers (receiver search is initiated, all available receivers are programmed.)
 - LED display:
 - During the search the LED flashes orange quickly (2x per second).
 - After the search and programming have been successfully completed, the LED lights up green for 2 seconds.
 - If no new receiver is detected, the LED lights up red for 2 seconds.
3. Button pressed for 5 to 10 seconds (LED signal: green)
 - WiFi reset (WiFi settings are reset)
4. Button is pressed for 10 to 15 seconds (LED signal: green)
 - Factory reset (the server is reset to the factory settings).

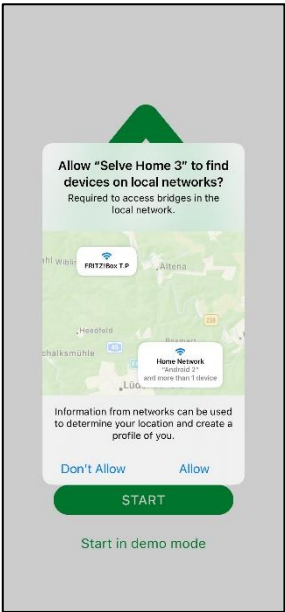
If the button is pressed for longer than 15 seconds (LED goes out), the action is cancelled (i.e. no action is performed).

6. Starting the SELVE Home app

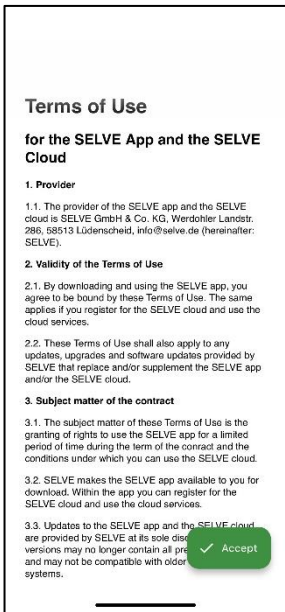
The user interface display may vary depending on the operating system.



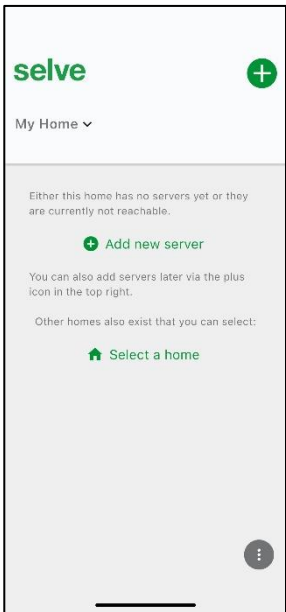
After starting the app, grant the requested permissions.



Start the app by tapping the “Start” button.



Accept the displayed terms of use.

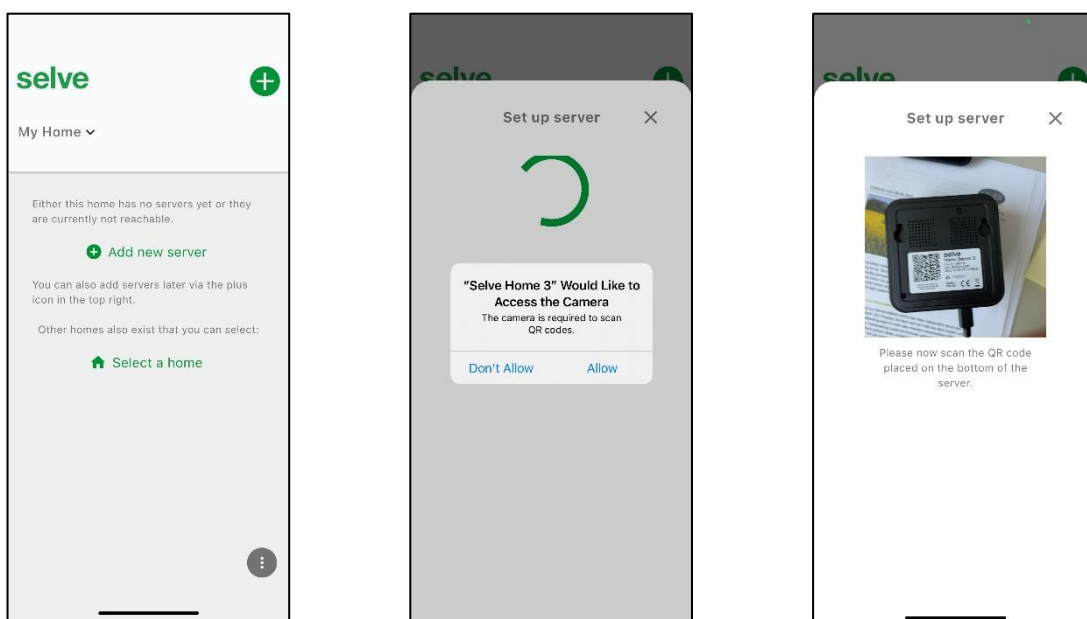


The app is now ready for use.

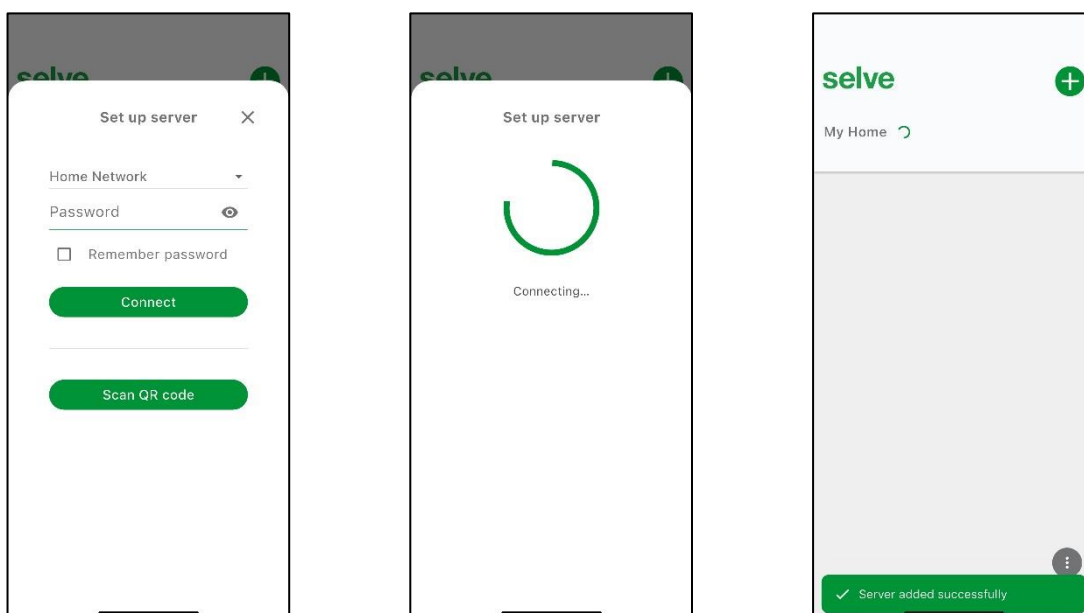
7. Integrating the SELVE Home Server 3 into the app (new server)

The first time the server is connected, it is in access mode and provides its own Bluetooth connection. The status LED lights up blue.

An internet connection is required for firmware updates during the initial set-up.



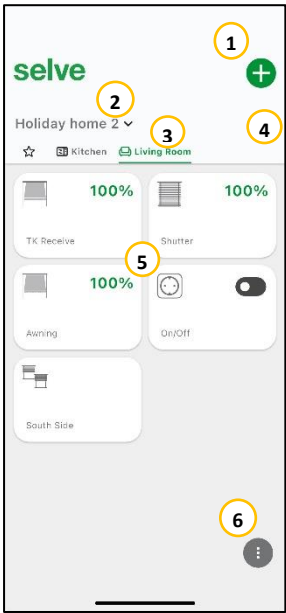
Tap on "+ Add new server" and then select the menu item "New server". Allow access to the camera, scan the QR code on the server and allow "Use location".



The app logs onto your home WiFi network and you must enter the password for it. The server is now connected to your WiFi network and it checks for possible updates. If an update is available, please install it. The server is now integrated in the app.

8. Home screen “My home”

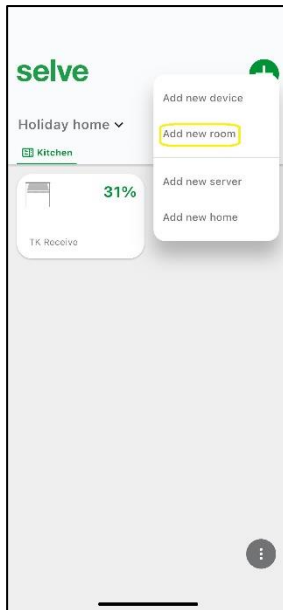
The layout of the home screen is different when viewed on a tablet and it also varies depending upon the operating system of the smartphone or tablet.



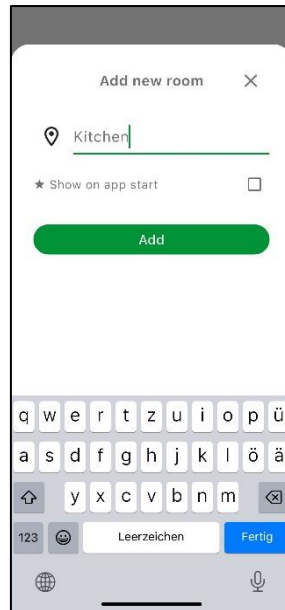
1	Add	Add new / additional devices, rooms, servers or “New home”
2	“My home”	Display of the existing “Home” / servers. Select from the existing “Home” or servers.
3	“Created rooms”	Select the room to be controlled
4	Drop-down menu with the rooms	Select the room to be controlled
5	Pictograms	Select the room to be controlled and display the devices installed in the selected room
6	Main menu	Start Bluetooth direct mode Home: Settings Support: Reset, legal information

9. Programming devices

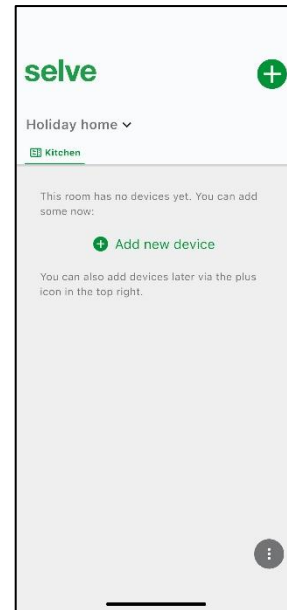
You must create a room before you can programme a device.
If you have already created some rooms, you can skip this step.



Tap “+” in the top right corner and then “New room”.

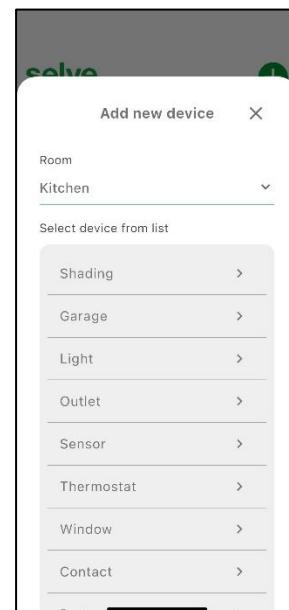
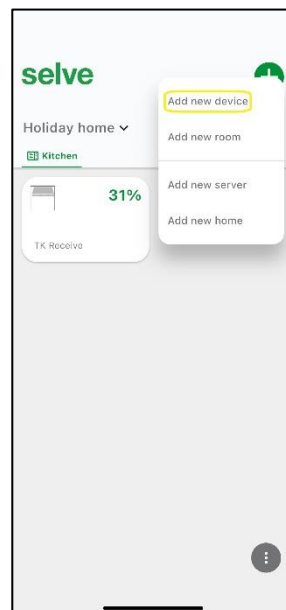
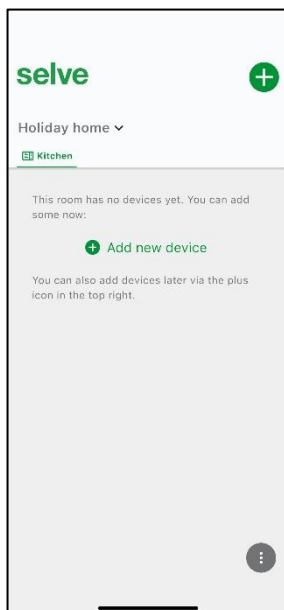


Assign a name for the room and tap “Add”.



Devices can now be programmed in this room.

Receivers for the SELVE “commeo” and “iveo” radio systems can be programmed in the SELVE Home Server 3. The SELVE Home Server 3 also supports commeo sensors. Selected actuators and sensors from the “Homematic IP” radio system can also be programmed. You can find out which devices are supported by referring to the compatibility list at www.selve.de/selvehome.

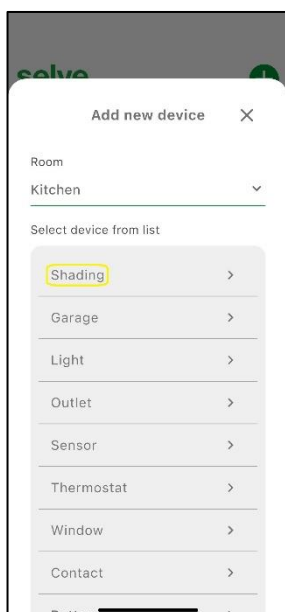


On the home screen, select the room in which the device is to be integrated, tap the large “+” sign or “+Add new device”, and select “New device”. The devices (sorted by manufacturer/radio system) can now be selected.

9.1. Programming commeo receivers

Begin as described in the previous section.

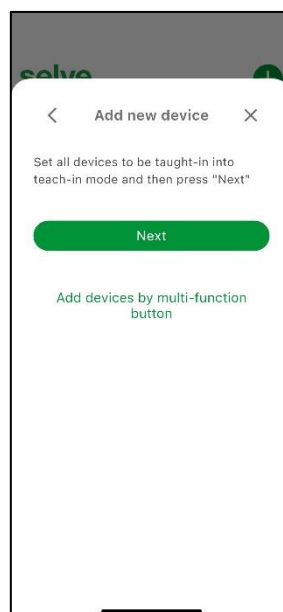
The example shown here is for a shading-type commeo radio roller shutter:



Select the device type, in this case “Shading”.



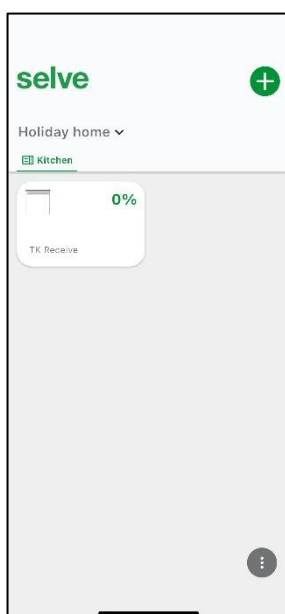
Select the manufacturer and radio system.



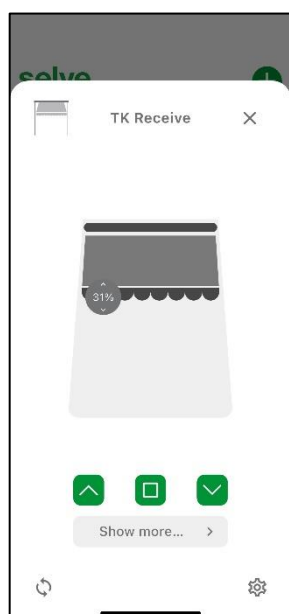
Set the receiver to learning mode by disconnecting the power supply or choosing SELECT mode. Begin searching with “Next”.



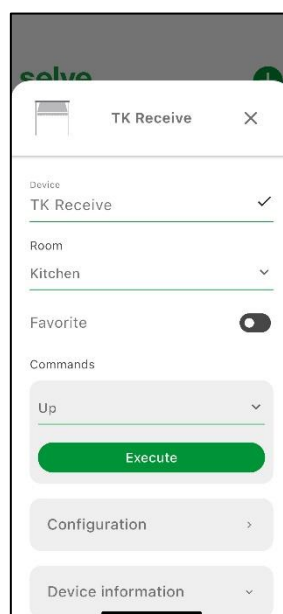
The server searches for commeo receivers. The LED on the server flashes orange.



The receiver has been added to the selected room.

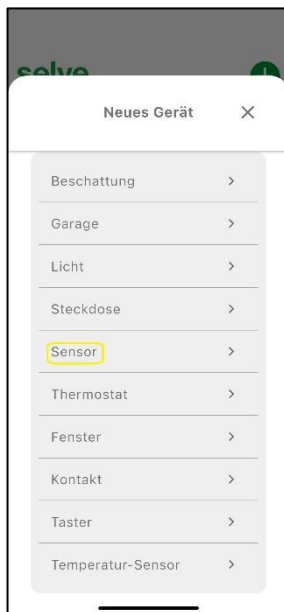


The receiver can now be controlled and configured using the app.

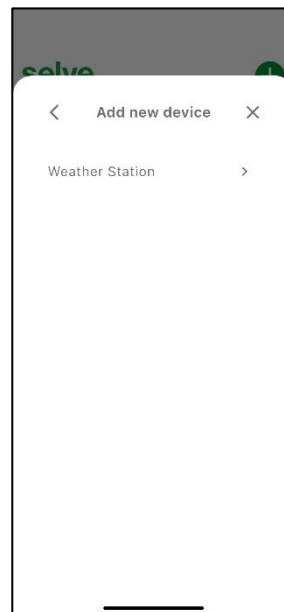


Tap the settings dial (previous image) for the configuration settings.

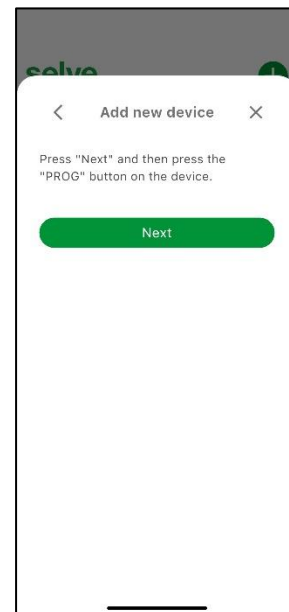
9.2. Programming commeo sensors



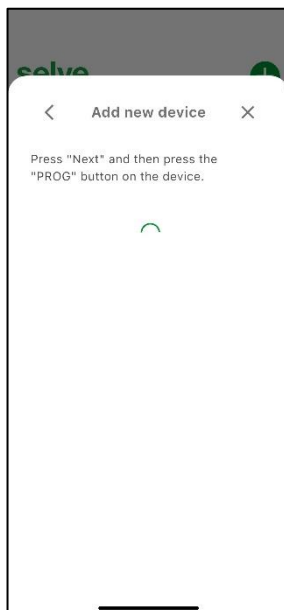
Select the device type, in this case "Sensor".



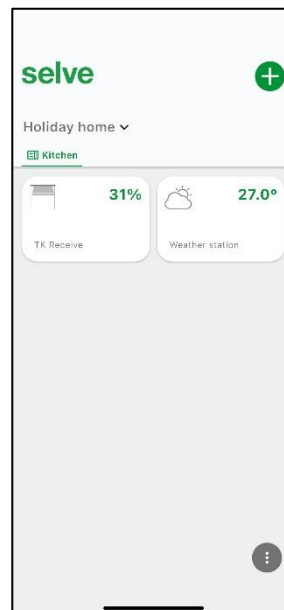
Confirm "Weather Station".



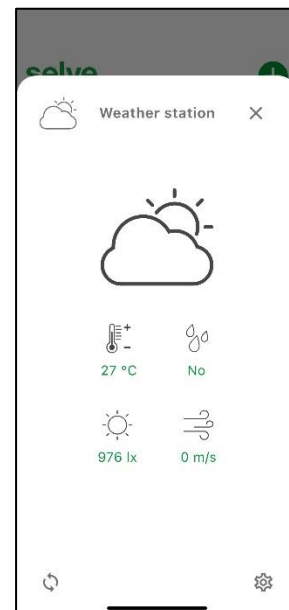
Tap "Next" and then immediately press the Prog. button on the sensor for 1 second.



The server searches for commeo sensors.



Detected commeo sensors are displayed in the app. These have already been assigned to the selected room.

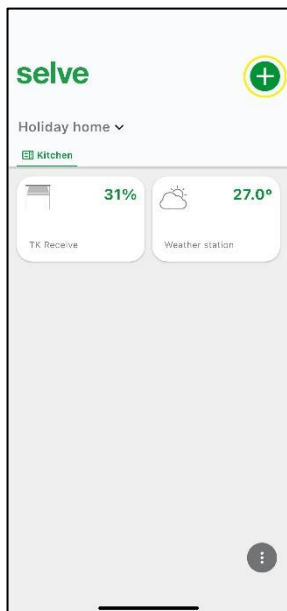


Selecting the weather station displays its status. Configurations can be set by tapping the settings dial.

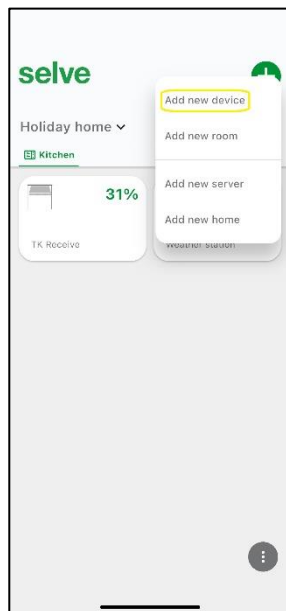
9.3. Programming iveo receivers

The server can only be programmed into an iveo receiver with a transmitter that has already been programmed into the receiver. The programming is explained here for a roller shutter drive and functions in a similar way with other iveo receivers.

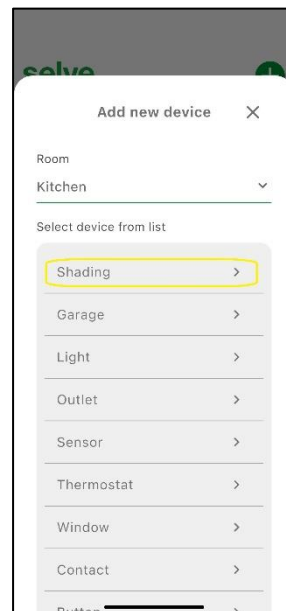
The example shown here is a commeo/iveo receiver:



Open the selection by tapping “+”.



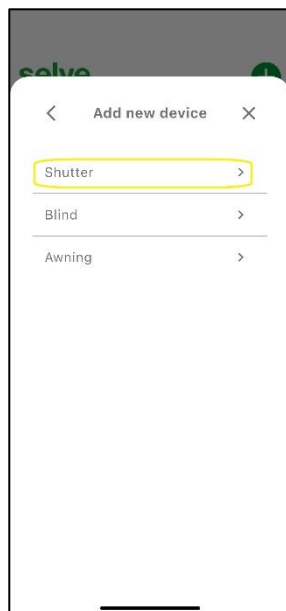
Select “New device”.



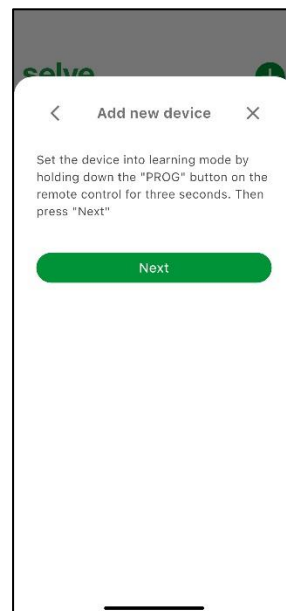
Select the device type, in this case “Shading”.



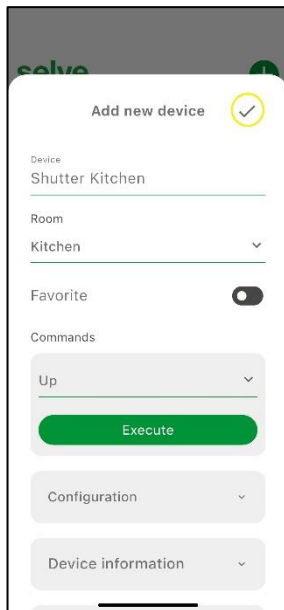
Select the manufacturer and radio system.



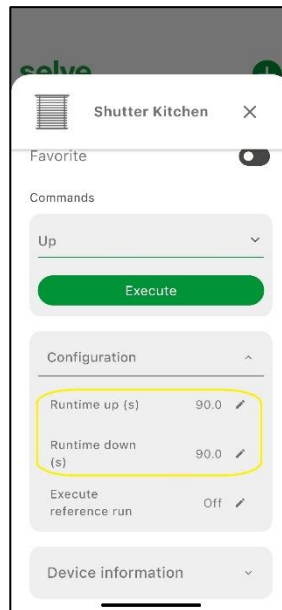
Select the receiver type / blind.



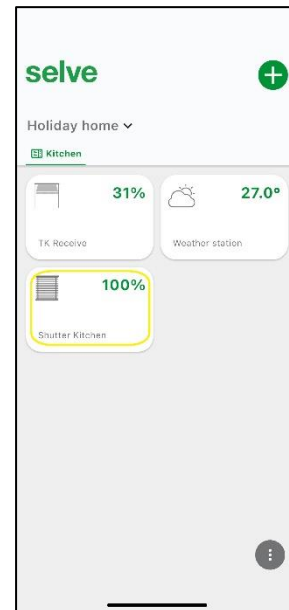
Set the drive to learning mode by pressing the Prog. button for 3 seconds and then tap “Next” in the app.



Assign an individual name for the roller shutter and save it.



To programme the iveo drive to move to exact positions (%), set the running time for the drive under "Configuration".



The programmed drive can be found in the selected room.

9.4. Programming Homematic IP devices

The Homematic IP devices must not be programmed in another server. If the devices are already connected to another server, they must be reset before programming them. Please refer to the instructions for the devices for details about resetting them.

To programme the device, you need the QR code sticker or alternatively the key and SGTIN for the device.

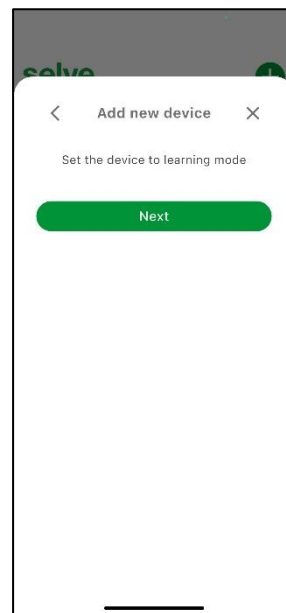
The following example explains how to programme a Homematic IP device for a window contact.



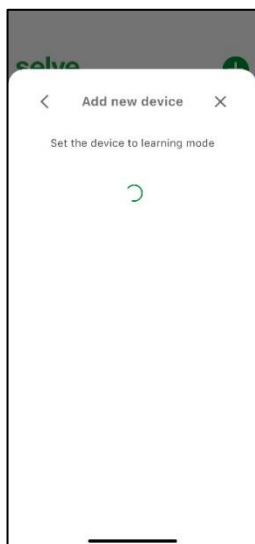
Select the device type, in this case "Window".



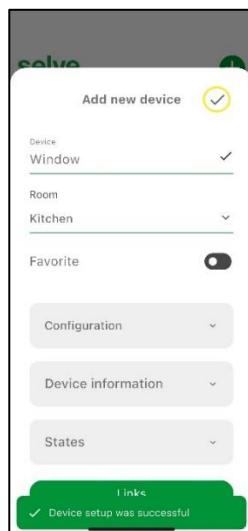
If a QR code is recognised, the app performs the search directly.



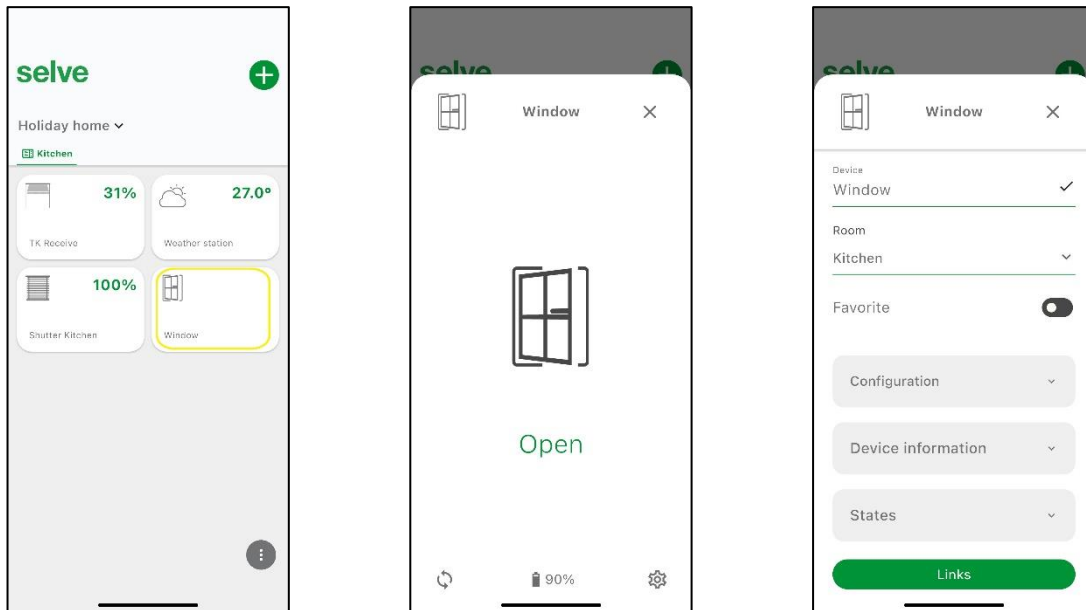
Set the device to learning mode.



The app searches for the device.



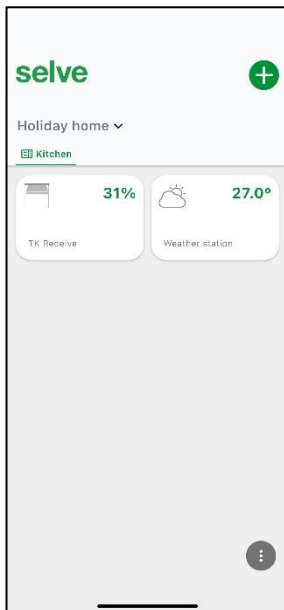
The identified device is displayed and can be configured. Save it by tapping the check mark in the top right corner.



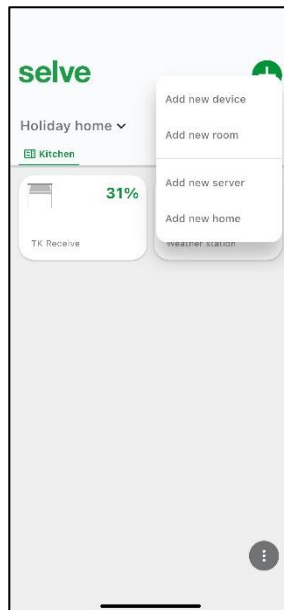
The programmed device can be found under the assigned room. Select it to open it and to set any configurations with the settings dial in the bottom right corner.

10. Creating rooms

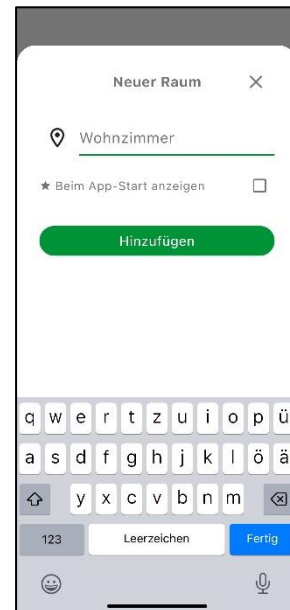
You can create your rooms in the app and select default icons for them.



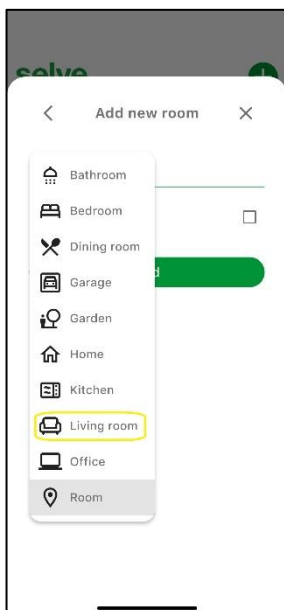
You can begin creating rooms by tapping the large “+” sign in the top right corner.



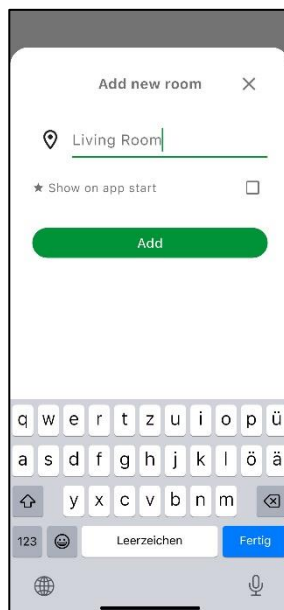
Select “New room”.



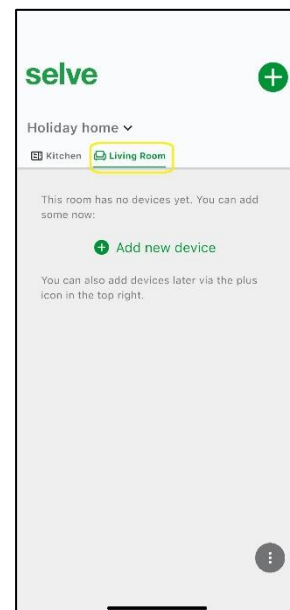
Enter a name for the room.
Open the icon selection to the left of the room name.



Select an icon.



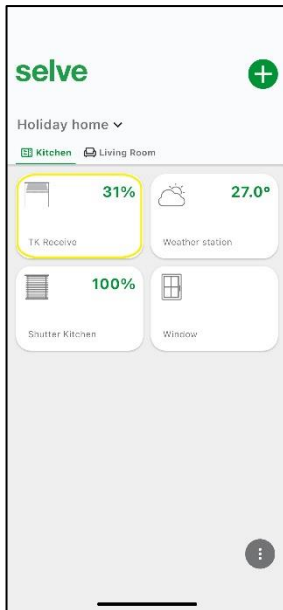
Save it by tapping “Add”.



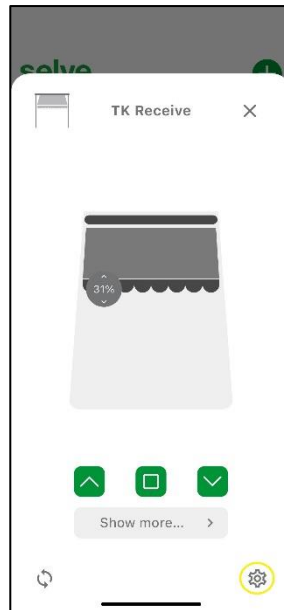
The room is now shown on the home screen. There is no device in it yet. You must add a device here before restarting the app, as otherwise the room will be removed.

10.1. Assigning devices to another room and configuring them

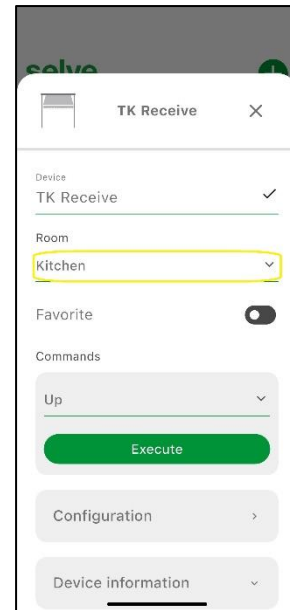
A device can be moved from one room to another. The device configurations can also be adapted here.



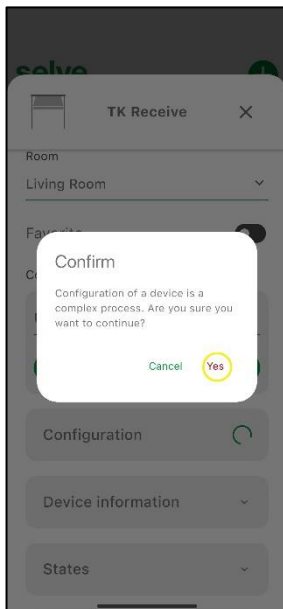
Select the room in which the device is located and press the receiver to edit it.



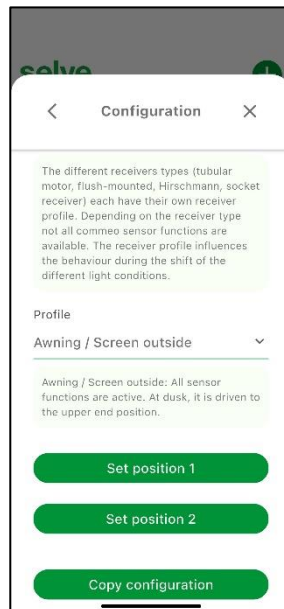
The device is opened. The configuration can be opened by tapping the settings dial in the bottom right corner.



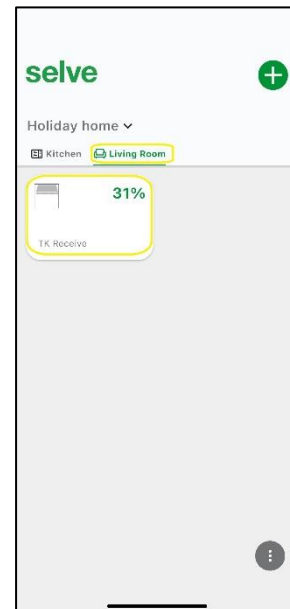
Select the required new room under "Room". Open the device configuration by tapping "Configuration".



Confirm the warning message.



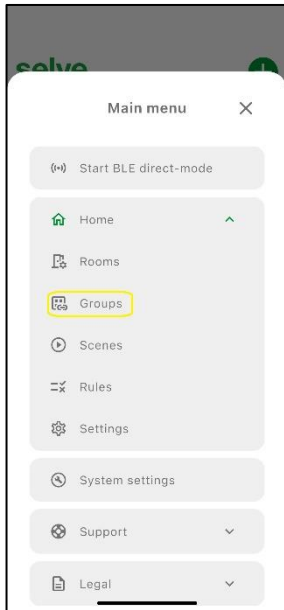
The required configurations can now be set.



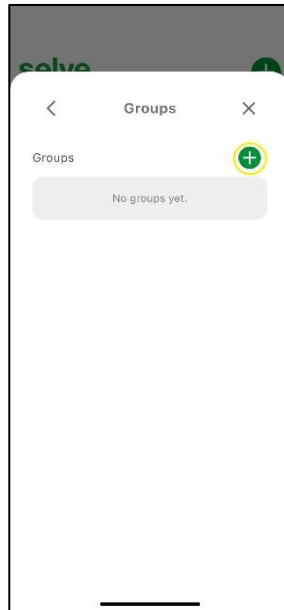
Exit the menu by tapping "X". The device is now assigned to the new room.

11. Creating groups

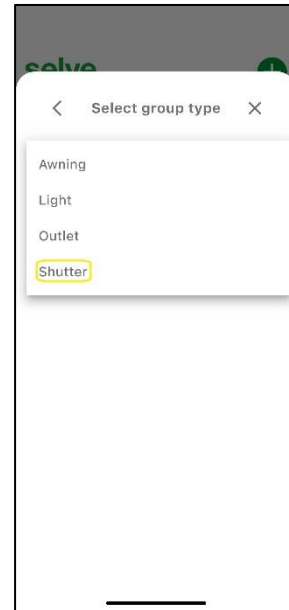
Several devices of the same switching type (e.g. roller shutters) can be combined into a group with UP, STOP and DOWN. This group can be operated manually or using a rule, e.g. with a switching time.



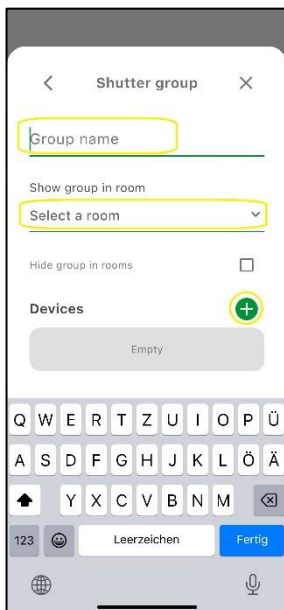
Select “Groups” in the settings on the home screen.



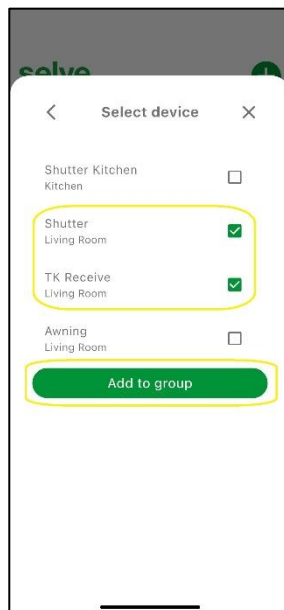
Tap on the “+” sign to create a new group.



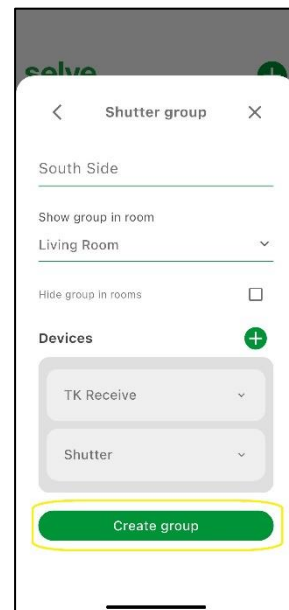
Select the group type.



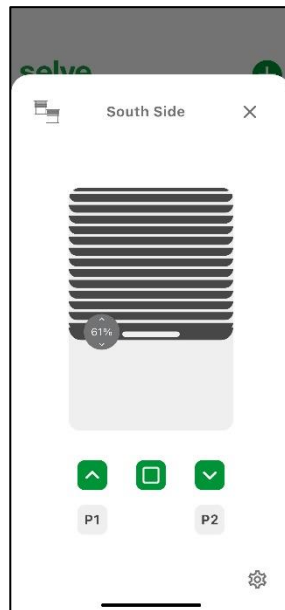
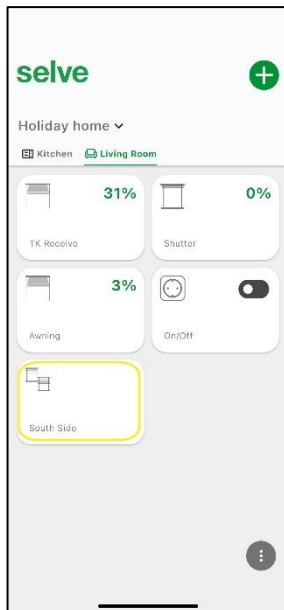
Configure the group, assign a name and select the room in which the group is to be shown. Start the device selection by tapping on the “+” sign next to “Devices”.



Confirm the selected devices by tapping on “Add”.



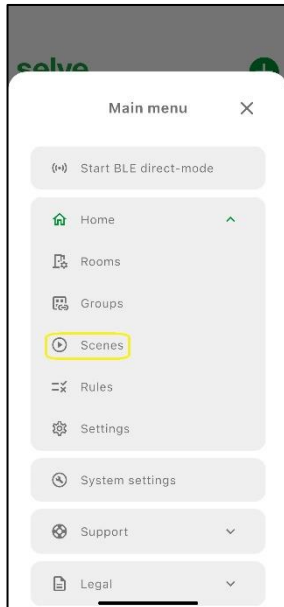
Save the group by tapping on “Create group”.



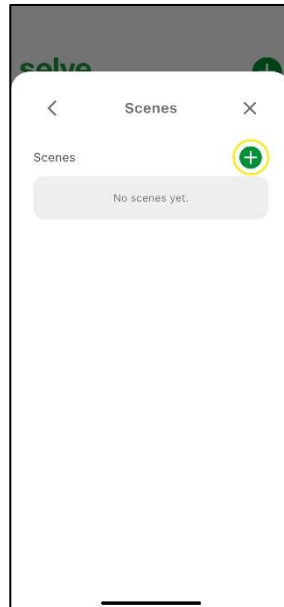
The group is now in the selected room and can be controlled by tapping on it.

12. Creating scenes

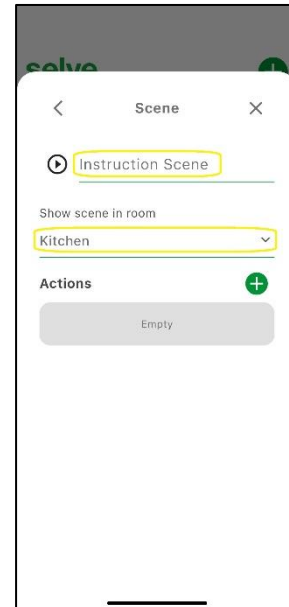
A scene can be used to move different devices to varying target positions with one command. A scene can only be actuated manually.



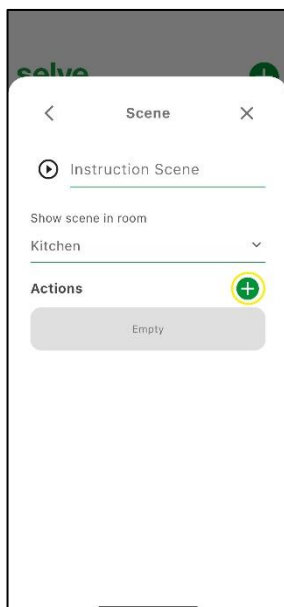
Select "Scene" in the settings on the home screen.



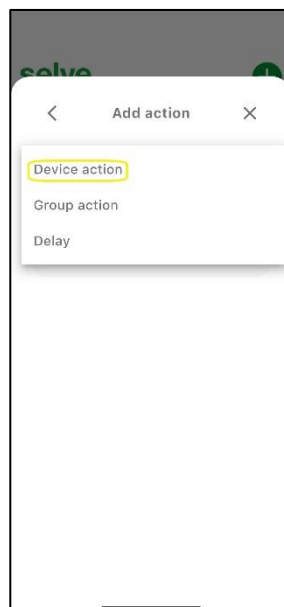
Tap on the "+" sign to create a new scene.



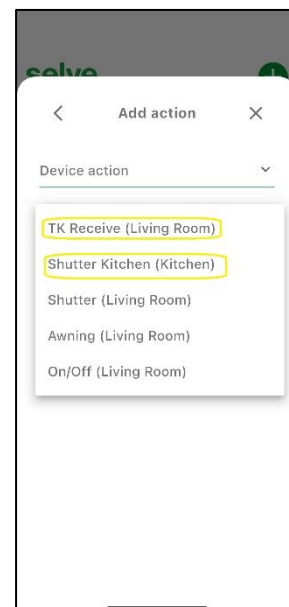
Configure the scene, assign a name and select the room in which the scene is to be shown. Start the device selection by tapping on the "+" sign next to "Devices".



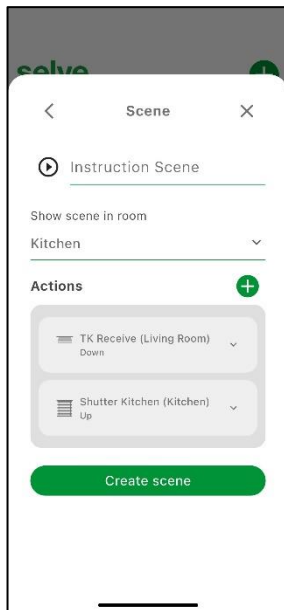
Tap on "+" to select the actions.



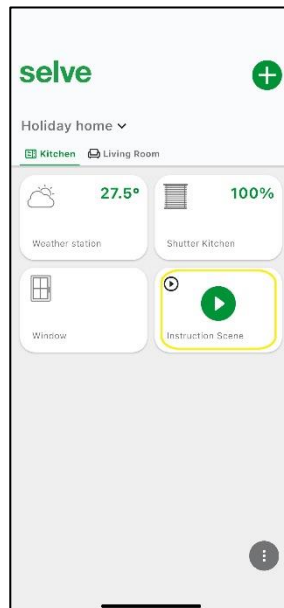
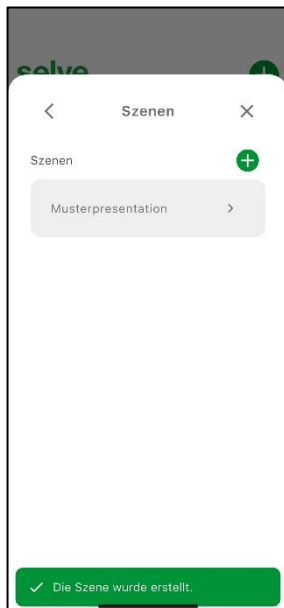
Select an action type.



Select the device action/target position.



Add any number of actions.
Actions are performed in the
given order. Finish with
"Create scene".



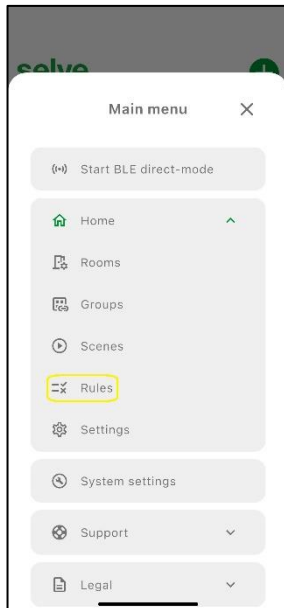
The scene is created and shown in the selected room. The scene can now be started by selecting it.

13. Creating, activating and executing rules

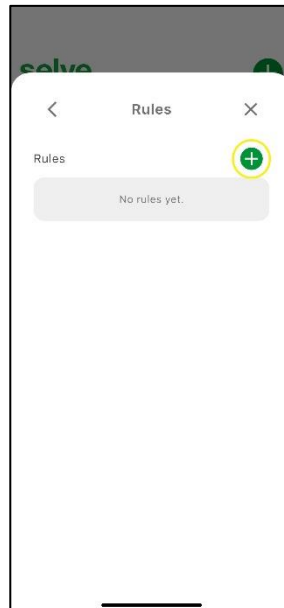
A rule is a time or sensor-controlled action. This includes automated operation of roller shutters at a specific switching time or the switching of a receiver based on sensor values. For example: emergency/fire: A smoke detector reports “smoke” → all shutters open so that the residents can escape out of the building.

Closing a roller shutter according to “Astro time evening” is set up here as an example.

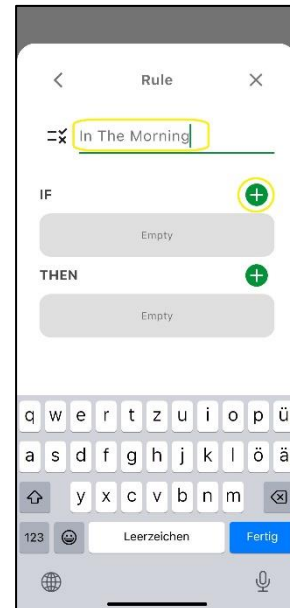
13.1. Creating a rule



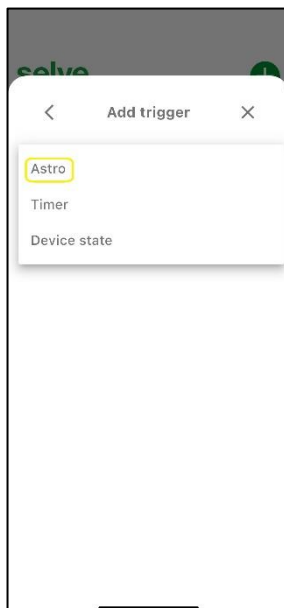
Select “Rules” in the settings on the home screen.



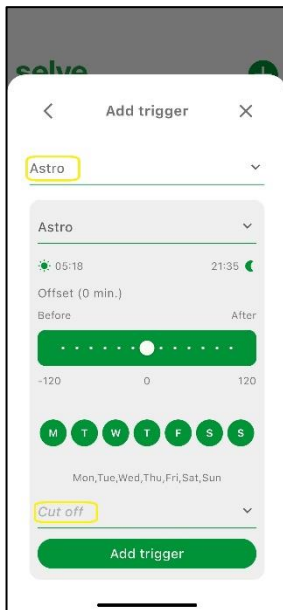
Tap on the “+” sign to create a new rule.



Assign a name to the rule. Add a trigger and an action.



To select a trigger, tap on the “+” sign next to “IF”.



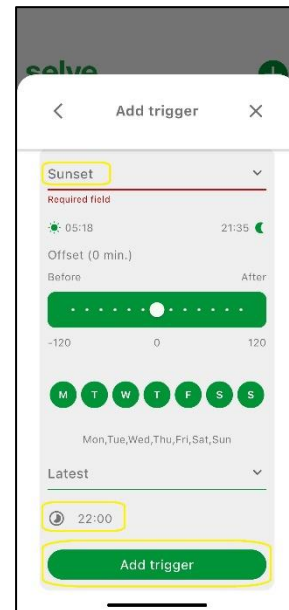
Select "ASTRO". Configure the parameters as required.
For example, select "Sunset".

Tap on "Sunset".

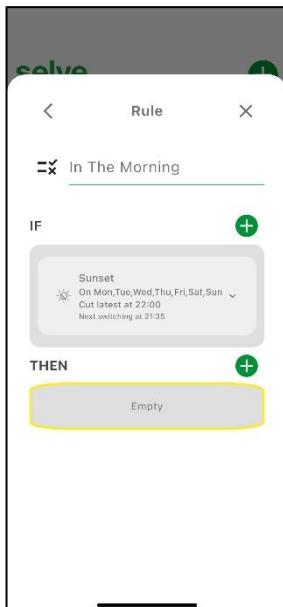
Select "Sunset" and set a time offset if required.

Select the days of the week on which the rule is to be executed.

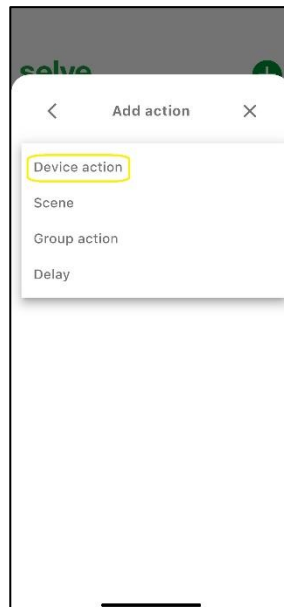
Set the "Offset", earliest or latest action time.



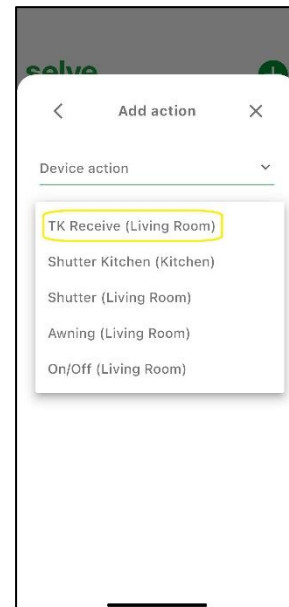
Complete the configuration by
tapping on "Add trigger".



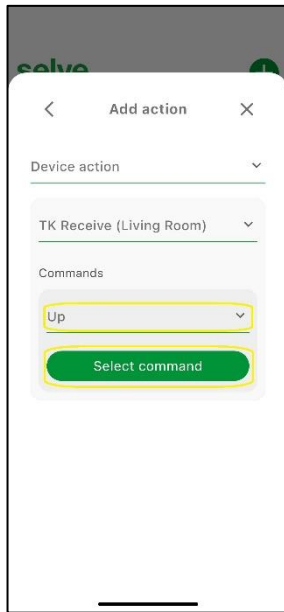
To select a trigger, tap on
the "+" sign next to
"THEN".



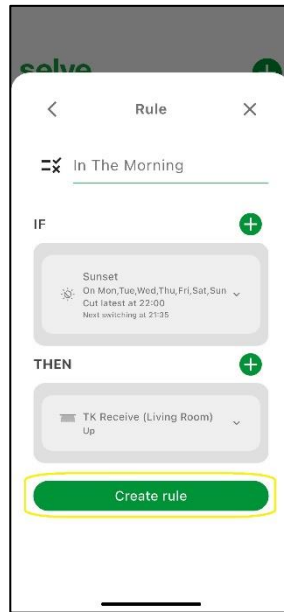
Select the action type that you
wish to start by tapping on
"Device action".



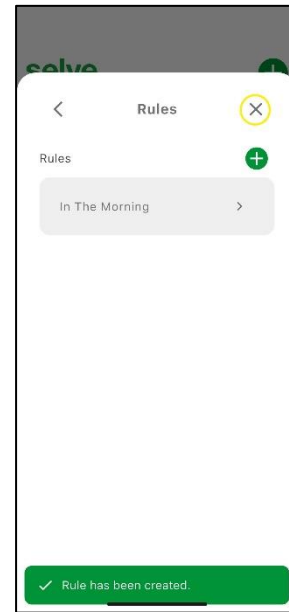
Open the device selection by
tapping on "Select device"
and select a device.



Then select the target position and confirm with “Select command”.

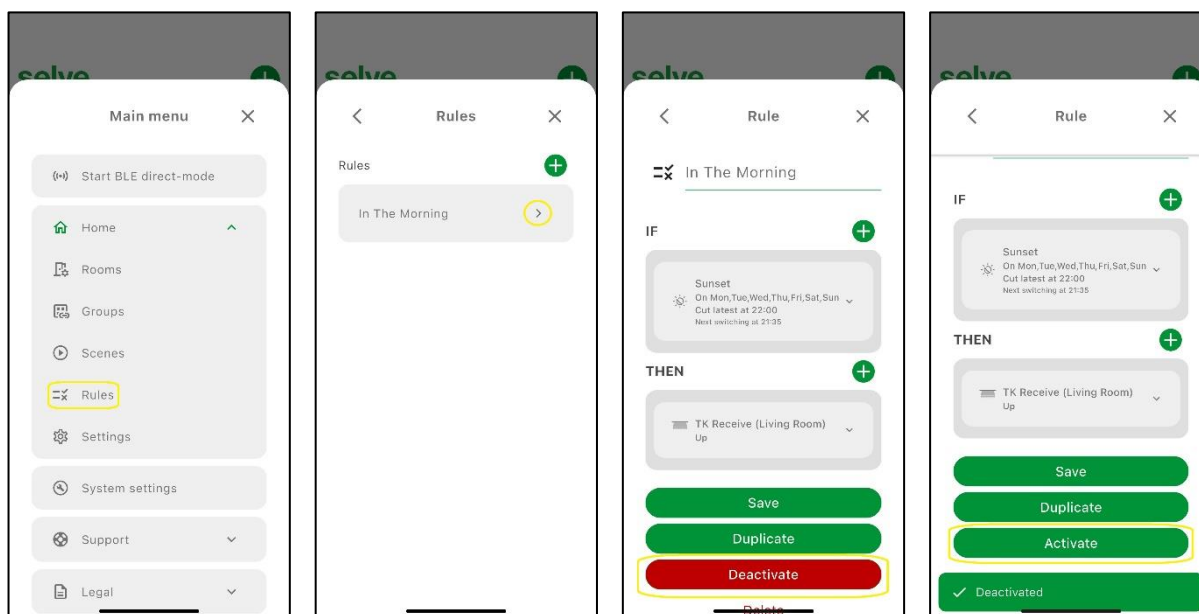


Add any additional actions. Finish with “Create rule”.



The rule has been created. You can now exit the menu by tapping on “X”.

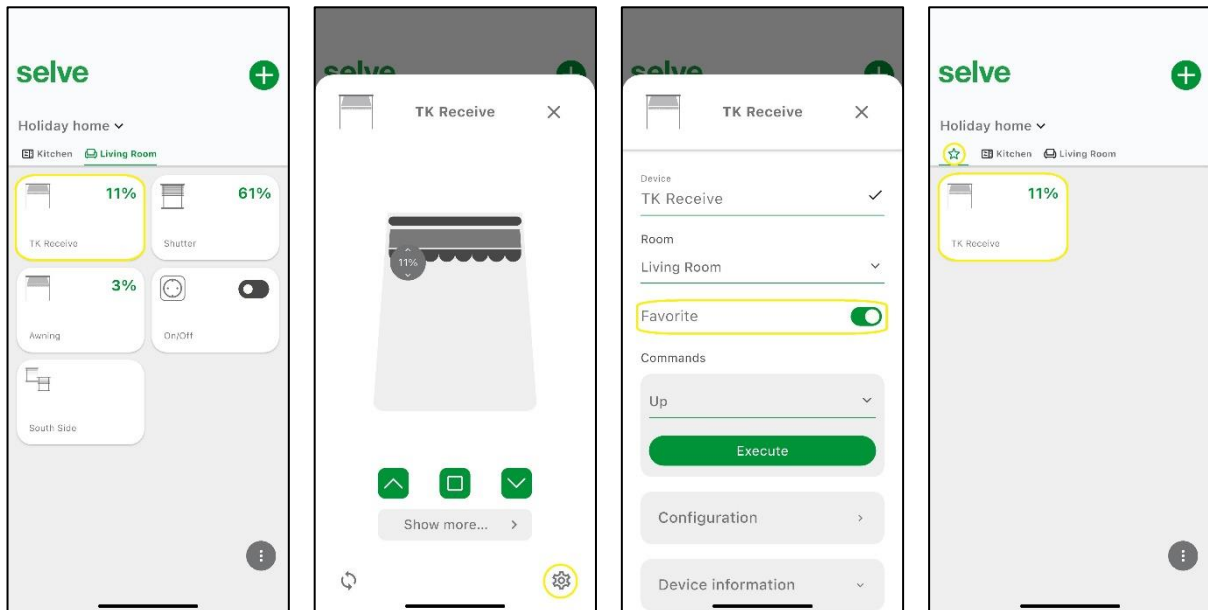
13.2. Activating/deactivating and executing rules



Select "Rules" in the settings on the home screen. Select the required rule. In the next view, tap on "Deactivate" or "Activate" at the bottom.

14. Favorites

Devices can be added to the favorites in the device configuration.



Select the room in which the device is located and select the device.

Tap on the settings dial in the bottom right corner to open the configuration.

Activate the slider next to "Favorite".

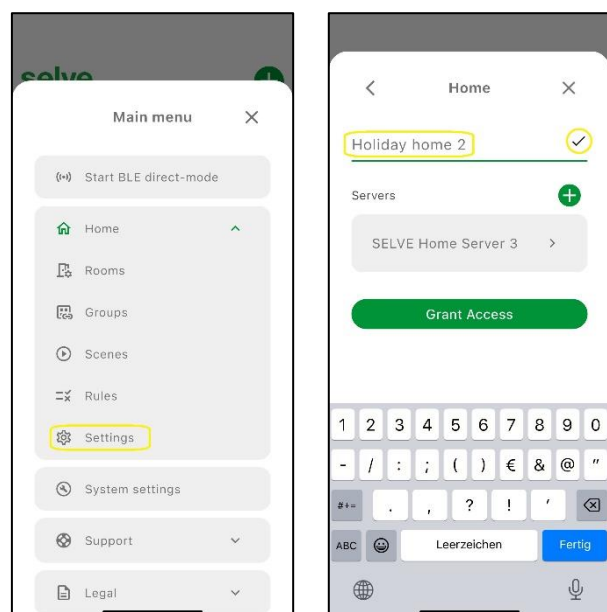
The drive is now shown under the star on the home screen.

15. Settings

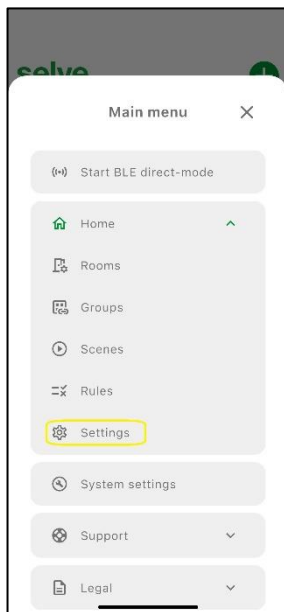
Server data can be configured here, and new servers can be added or removed.

15.1. Renaming "My home"

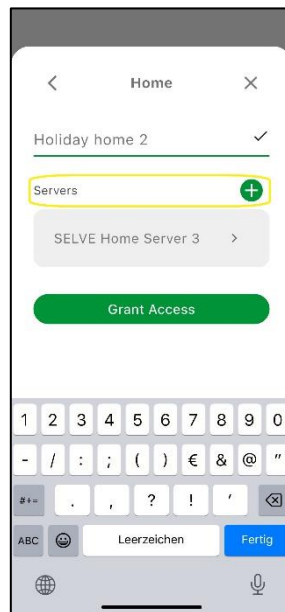
Here it is possible to create a clear naming scheme when using multiple servers in different buildings.



15.2. Adding servers



Select the room in which the device is located and select the device.



Tap on the “+” sign next to “Server” to begin scanning.

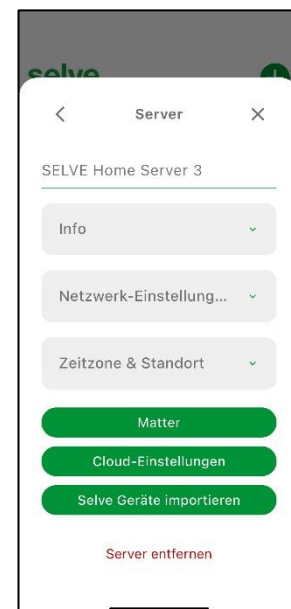
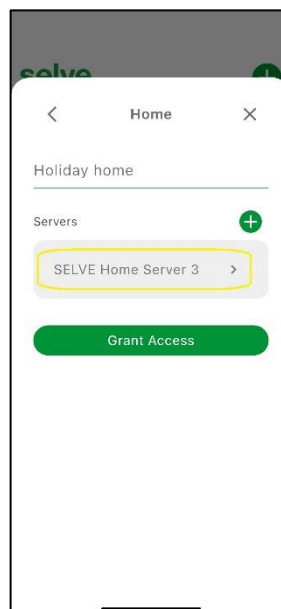


Continue as described in Chapter 7
“Integrating the SELVE Home Server 3 into the app”

15.3. Server settings & external control

Here, the programmed server can be renamed and configured for use in Matter and via cloud access.

When cloud control is activated, the server automatically switches between internal and external controlling via the cloud; no manual switching is required. However, the various settings are only possible if the smartphone/tablet is in the same WiFi network as the server.



15.3.1. Infos and update

Display of the data “Name”, “Hardware”, “Type”, “Firmware version”, “Configuration” and “ID”. You can also check for updates here and install new updates when they become available.

15.3.2. Network settings

The network details are displayed here.

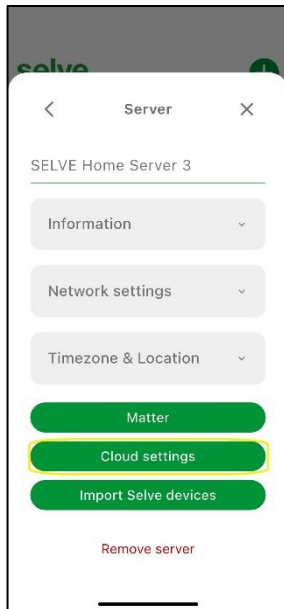
15.3.3. Time zone and location

The time zone and location details for the Selve Home Server 3 are set here.

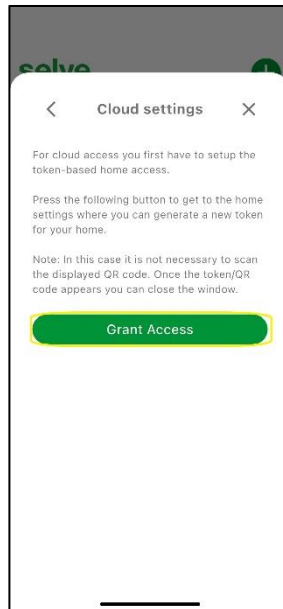
15.3.4. Matter

Create the pairing code for integrating the Selve Home Server 3 into a Matter interface.

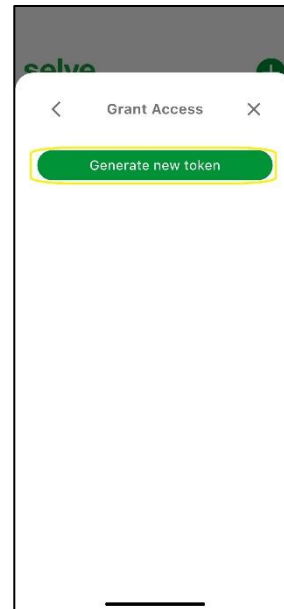
15.3.5. Cloud settings



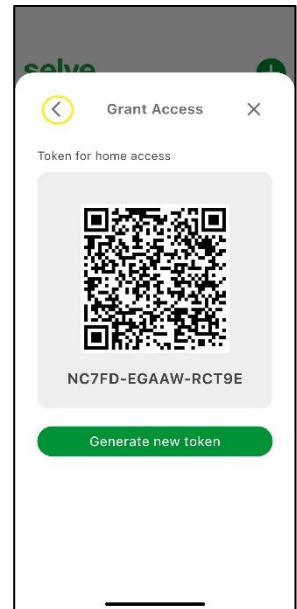
Select "Cloud settings".



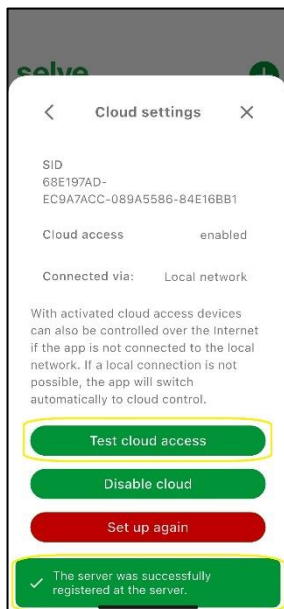
Grant access.



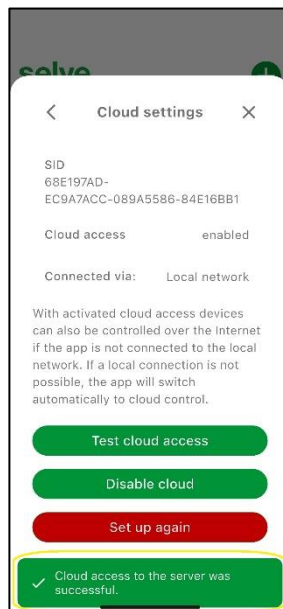
Generate a new token.



After successfully creating the token, go back and open "Cloud settings" again.



Cloud access has been successfully set up and can now be tested by tapping on "Test cloud access".



The message "Cloud access to the server was successful" is shown. You can now exit the menu again.

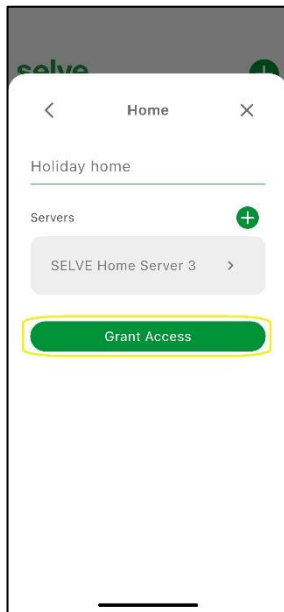
15.3.6. Importing SELVE devices

If you would like to implement an existing SELVE Home Server 2 in this server, you can do this here. However, only the SELVE devices are imported.

15.3.7. Removing a server

This removes the server from the home. Rooms and devices stay stored on the server.

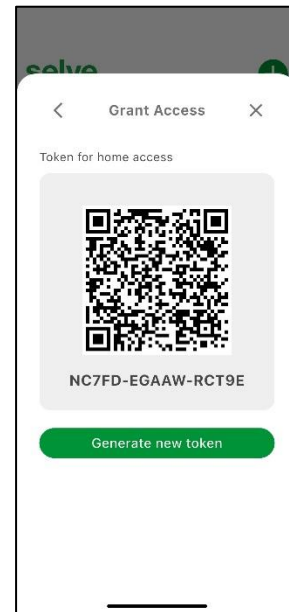
15.4. Allow access (users only)



Select "Grant access" in the settings menu.



Tap on "Generate new token". You can also use the previously created token if available.



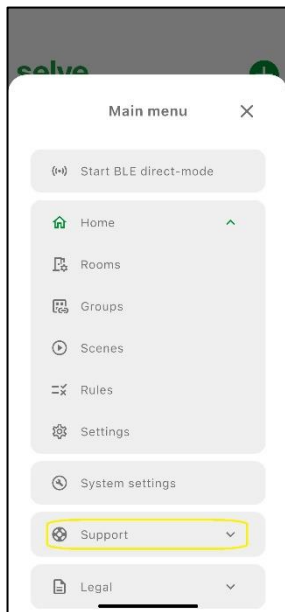
The token has been generated and can now be scanned with the second mobile phone.

The server can now be integrated into another user's app as described in Chapter 7 "[*Integrating the SELVE Home Server 3 into the app*](#)", without this user requiring administrator rights.

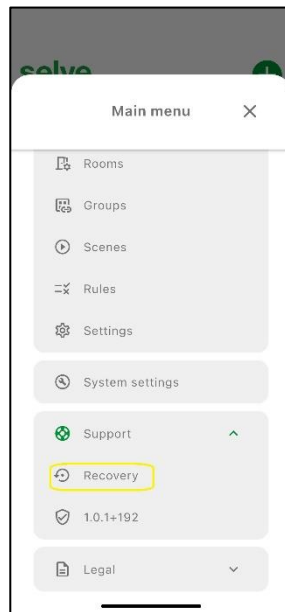
16. Creating/loading a recovery file

It is possible to create a backup in order to install the same configuration on a new server in the event of a complete server failure.

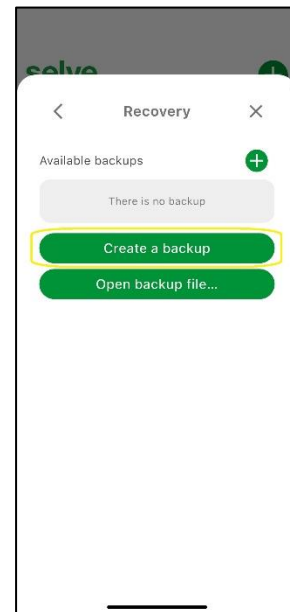
16.1. Creating a recovery file



Select "Support" in the settings on the home screen.



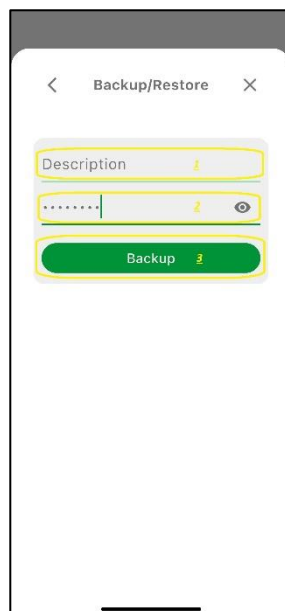
Tap on "Recovery".



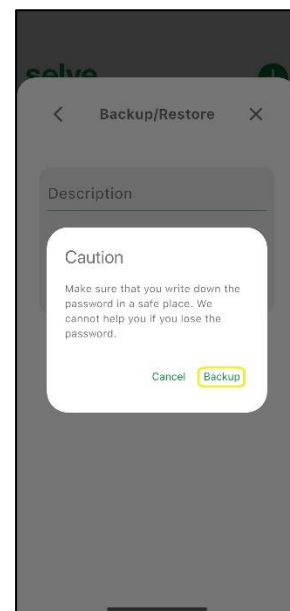
To add a new recovery file, select "+".



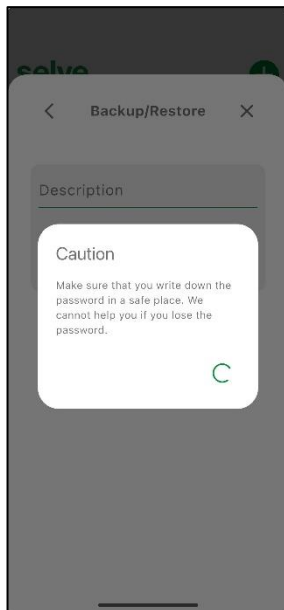
Select the server for which the recovery file is to be created.



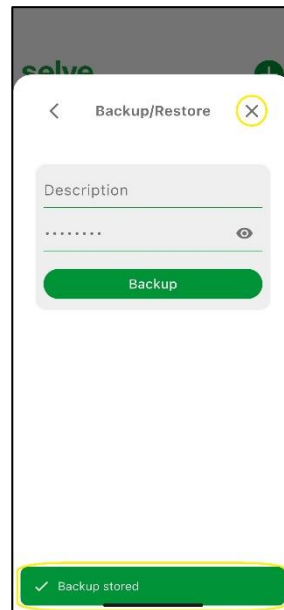
Assign a name and password for the recovery file.



Continue with "Backup".

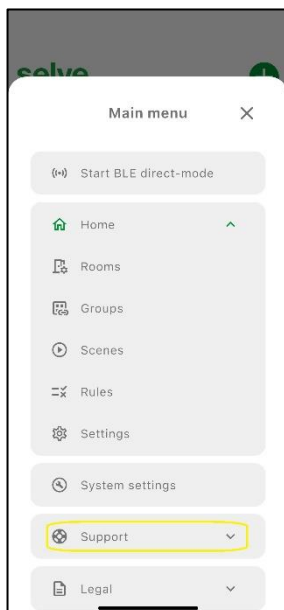


The recovery file is created and saved.

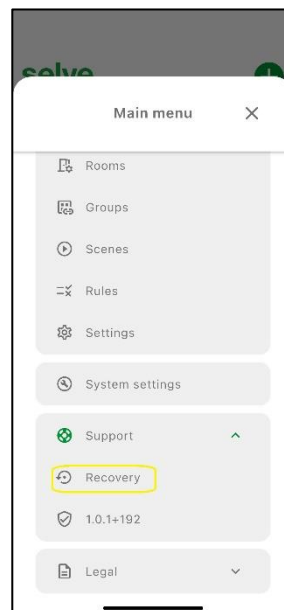


The backup is now stored. You can exit the menu again by tapping twice on "X".

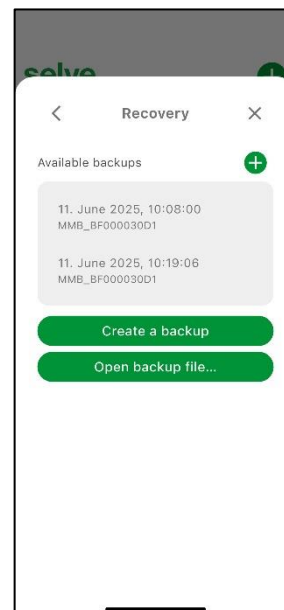
16.2. Loading a recovery file



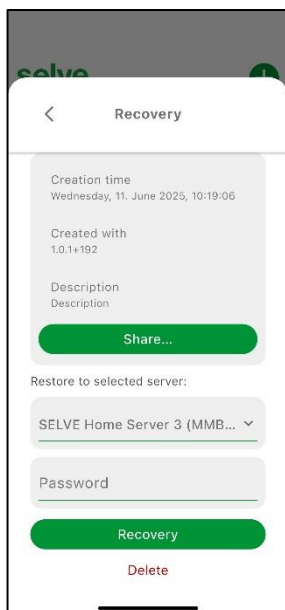
Select "Support" in the settings on the home screen.



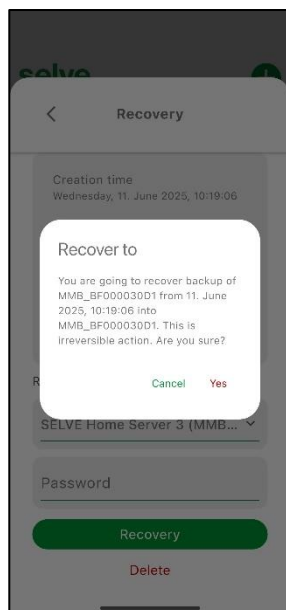
Tap on "Recovery".



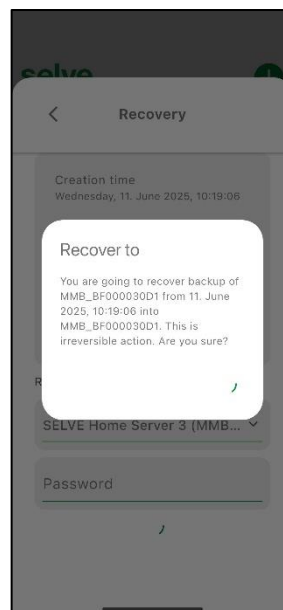
Select the required recovery file (tap on it).



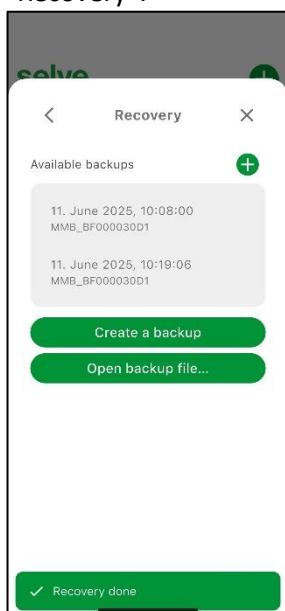
Enter the password for the recovery file and continue with “Recovery”.



Confirm the recovery with “Yes”.



The recovery file is installed.



The recovery was successful. You can now exit the menu by tapping twice on “X”.

17. Main menu

The “Settings” menu is only accessible if the device is **not** being operated in Cloud Access mode. You can switch to operating the device over the home network on the left next to the “Settings” menu button.

Holiday home 2 ▾ 

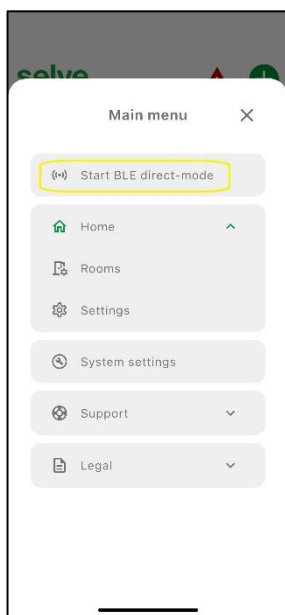
Cloud Access mode activated → external control

Holiday home 2 ▾  

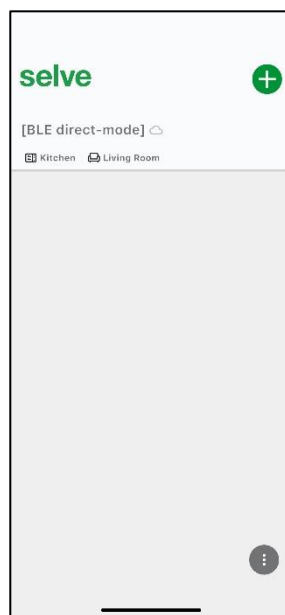
Cloud Access mode deactivated → internal control

If the icon is not shown outside your WiFi network, Cloud Access mode (i.e. external control) has not yet been activated in the settings.

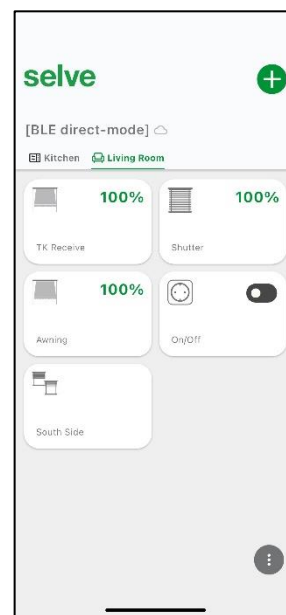
17.1. Start Bluetooth direct mode



Select “Start BLE direct-mode” in the main menu -> the system searches for servers.



The server is now connected to the mobile phone via Bluetooth and can be configured.



The configuration stays on the server, and as soon as a WiFi connection is available the server can be integrated into the WiFi network as described in [Chapter 20 “Change WiFi network”](#).

17.2. Home

Rules can be created and edited under this menu item. How to create and edit rules is described in [Chapter 13 “Creating, activating and executing rules”](#).

17.2.1. Rooms

Rooms can be created and edited under this menu item. How to create and edit rooms is described in [Chapter 10 “Creating rooms”](#).

17.2.2. Groups

Groups can be created and edited under this menu item. How to create and edit groups is described in [Chapter 11 “Creating groups”](#).

17.2.3. Scenes

Scenes can be created and edited under this menu item. How to create and edit scenes is described in Chapter 12 *“Creating scenes”*.

17.2.4. Rules

Rules can be created and edited under this menu item. How to create and edit rules is described in Chapter 13 *“Creating, activating and executing rules”*.

17.2.5. Setting

Information about the server, network and environment can be called up and edited here.

17.3. System

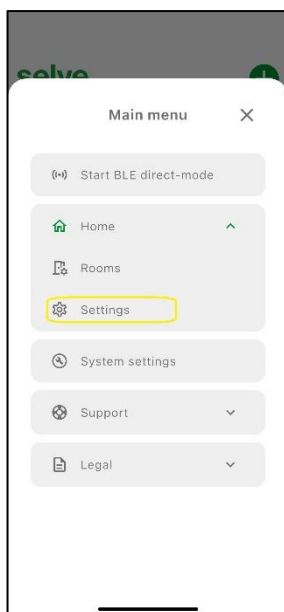
Here you can activate Expert mode by entering a service password so that sensitive settings can also be made in the respective configuration menus for the actuators.

17.4. Support

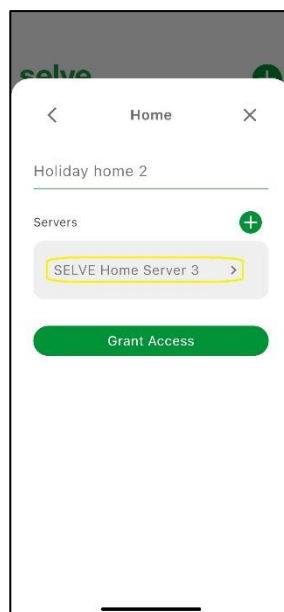
Recovery files can be created and called up under this menu item. How to create and call up recovery files is described in Chapter 16 *“Creating/loading a recovery file”*.

17.5. Matter

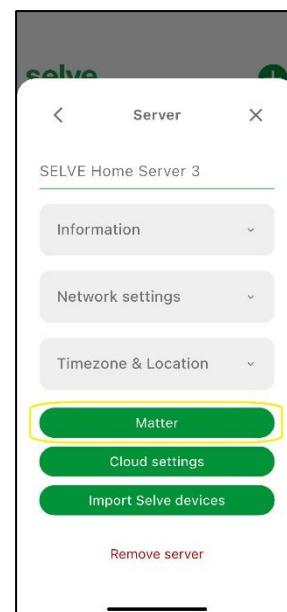
To enable controlling devices via a Matter interface, the pairing code for the home server must be entered in the relevant Matter system to allow a connection.



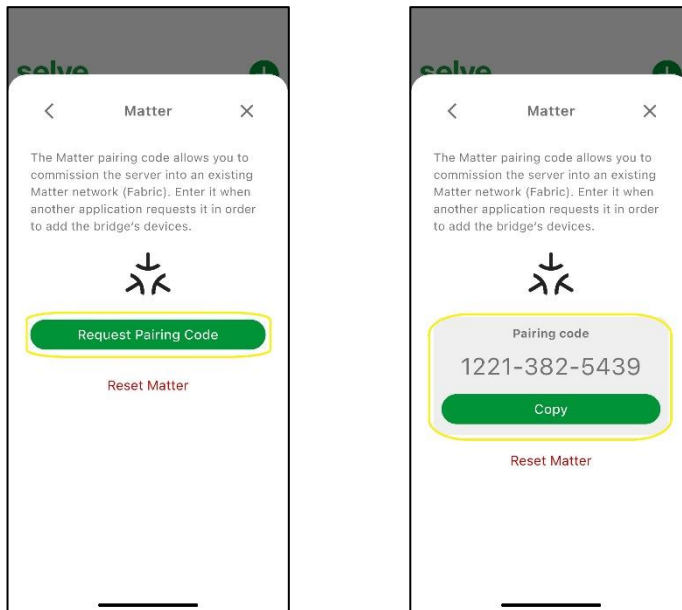
Select “Settings” in the main menu.



Select the server that is to be connected.



Continue with “Matter”.



Tap on “Request Pairing Code”. The pairing code can now be copied and integrated into the relevant Matter system.

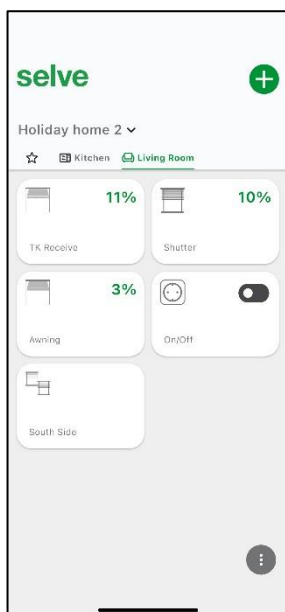
All further steps for using Matter must be undertaken in the respective app (manufacturer of the Matter device).

18. Manual device control

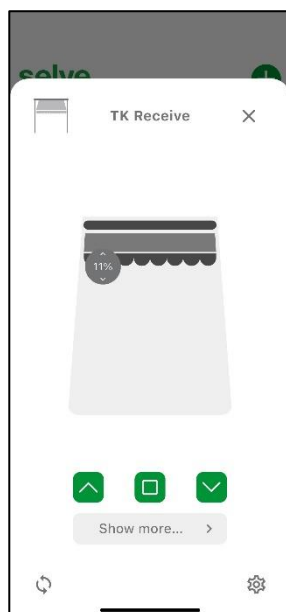
You can control devices manually at any time. You can select the devices either individually or in groups.

18.1. Individual control

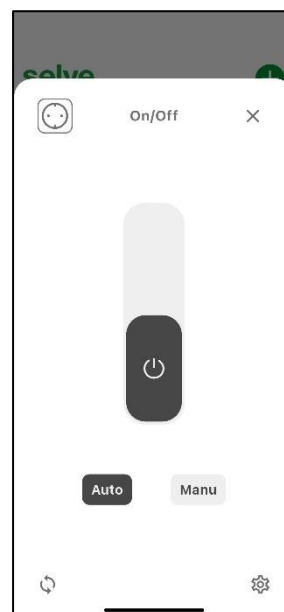
To control devices individually, select the corresponding device in the rooms or favourites group. The display and controllability vary by device type.



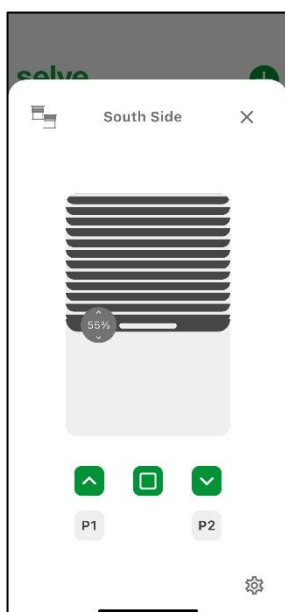
Select a room on the home screen.



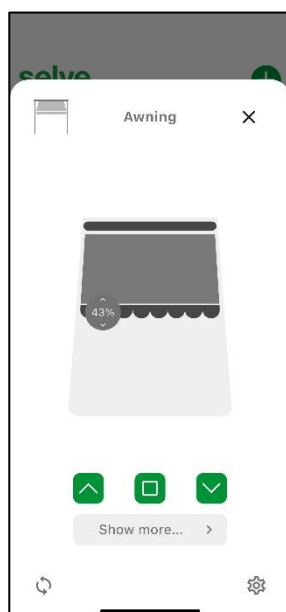
Select the device to be controlled. The interface for the device opens and can be operated.



The user interface is adapted to the device. Here for a light switch actuator: On/Off



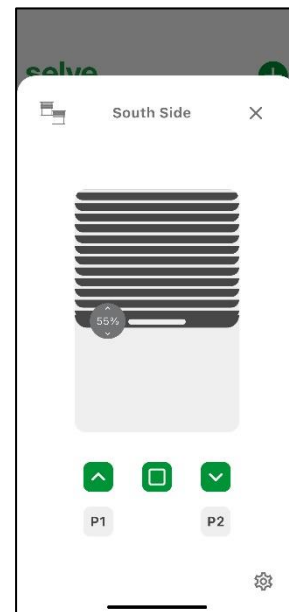
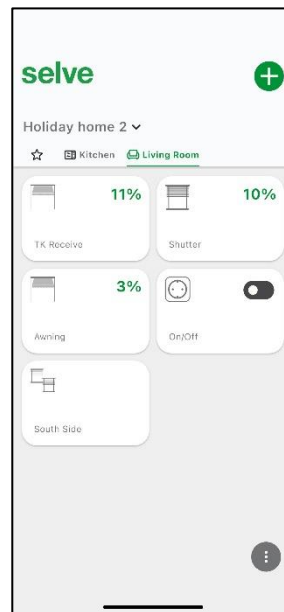
If you select a group, all the devices in that group can be controlled here.



With ivo devices, there is no response from the receiver so that the actual status may differ from the display.

18.2. Group control

For group control, the relevant group is called up in the assigned room. The corresponding commands are executed in the entire group. This display also varies according to device type. The view is identical to the one for the individual control.



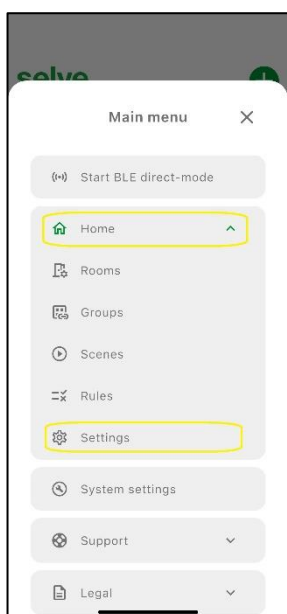
19. SELVE Home app on an additional control device (smartphone/tablet)

You can use the configuration of a previously configured device to easily set up the SELVE Home app on an additional control device (smartphone/tablet). The configuration is saved on the SELVE Home Server 3.

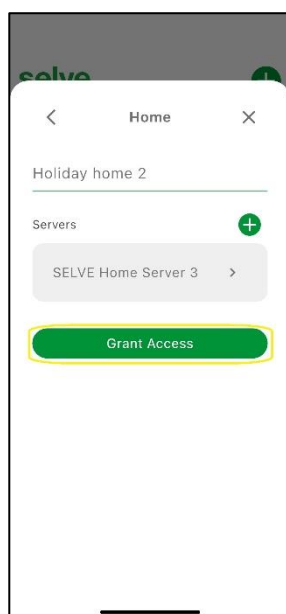
To install the app, follow the instructions in Chapter 6 “[Starting the SELVE Home app](#)”.

19.1. Creating the access token

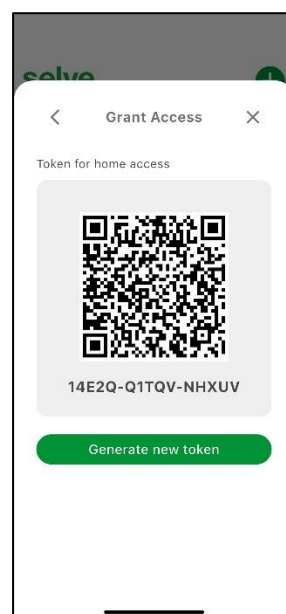
As administrator, you can create an access token for restricting user access:



Call up the main menu, and under “Home” select the “Settings” menu item.



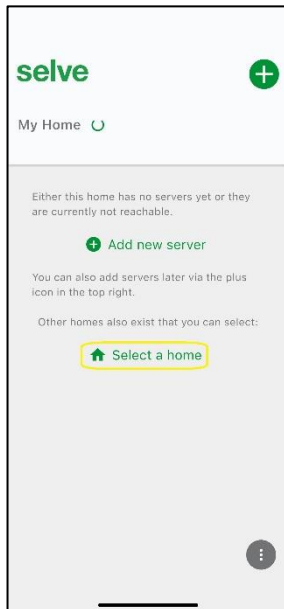
Select “Grant access”.
The token is generated.



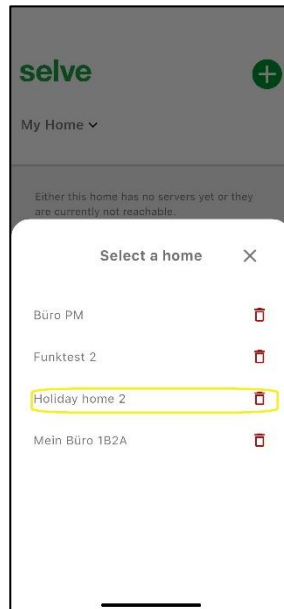
The device control access QR code has been generated and can be scanned by another operating device.

19.2. Access to the server with an additional device

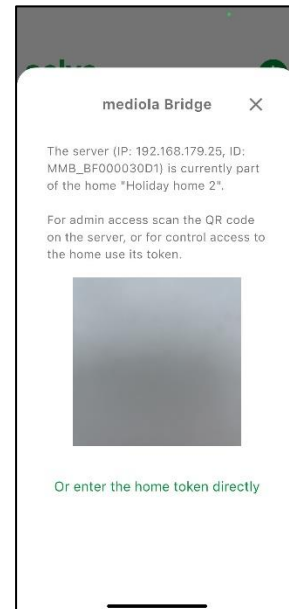
To import the server with the existing configuration, open the SELVE Home 3 app and proceed as follows:



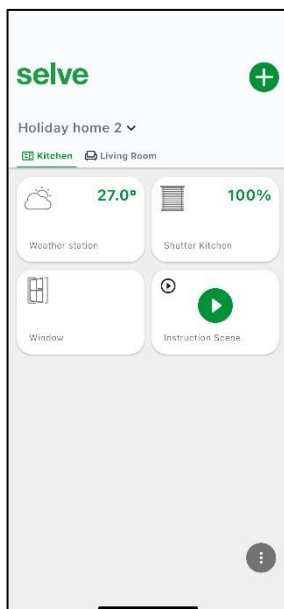
Tap on "Select a home" on the home screen.



Select your home here (in this case "Holiday home 2").



Scan the QR code created by the administrator (or as administrator scan the QR code on the server).



The app takes over the configuration from the server and can now control the system.

20. Change WiFi (new router)

If you want to run the SELVE Home Server 3 using a new WiFi router, you must change the WiFi setting.

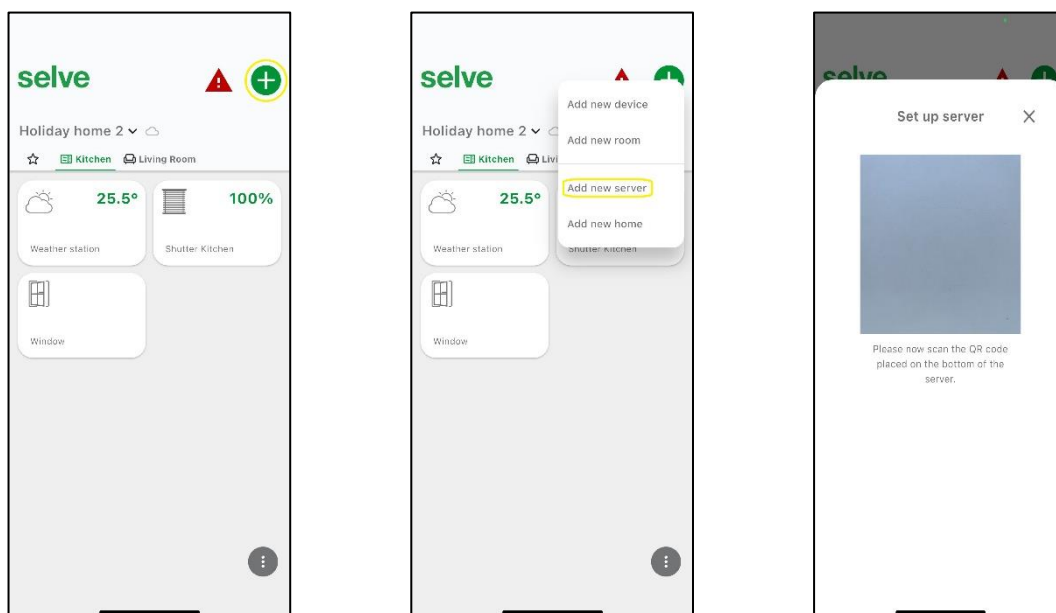
Generally, the old WiFi router will no longer be available in this case. This means you must reset the SELVE Home Server 3 directly on the device.

To do this, press the multifunction button on the back of the SELVE Home Server 3 next to the power connection (as described in Chapter 5 *“Operation using the multifunction button”*):

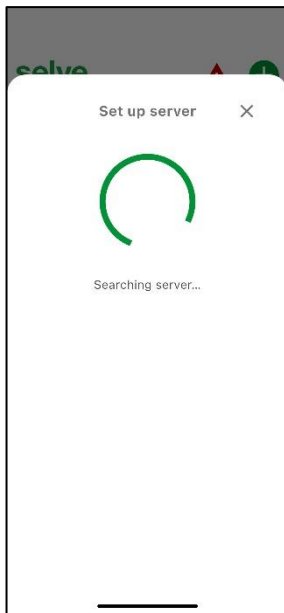
Button pressed for 5 to 10 seconds (LED signal: green)

→ WiFi reset (WiFi settings are reset)

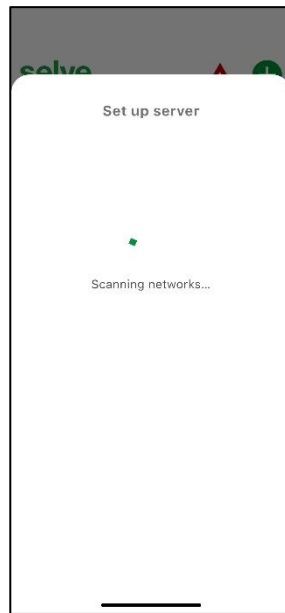
The SELVE Home Server 3 goes back to Access mode and can be accessed via Bluetooth. The status LED on the SELVE Home Server 3 lights up blue.



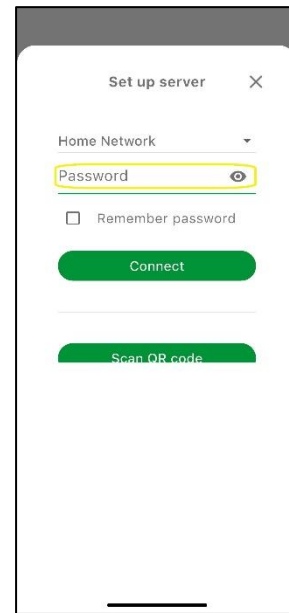
After the LED lights up blue again, open the SELVE Home 3 app and tap on the “+” sign to select “New server”. Now scan the QR code on the underside of the SELVE Home Server 3.



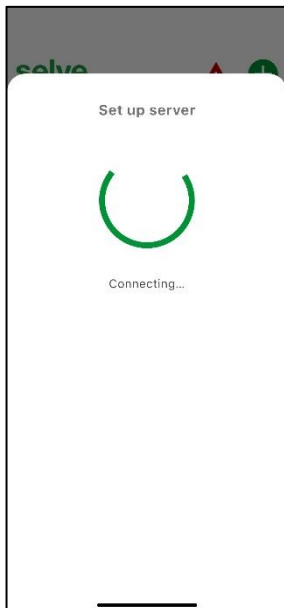
The system searches for the server via Bluetooth.



Existing WiFi networks are scanned.

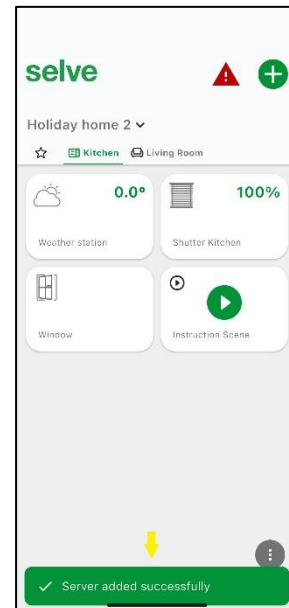


Select a WiFi network and enter the WiFi password. Confirm with “Connect”.



The server is connected to the WiFi network and integrated into the app. “Server added successfully” is then displayed.

You are automatically redirected to the home screen and the switch to the new WiFi network is complete.



21. Disposal

The SELVE Home Server 3 and the power adapter contain electrical components that must be disposed of as electrical waste. Do not dispose of the SELVE Home Server 3 and the power adapter in household waste! Observe the national laws and standards when disposing of the devices. Please dispose of the SELVE Home Server 3 and the power adapter at your local collection points for waste electronic equipment.



22. Technical data

Dimensions without power adapter:	W/H/D: 90 x 23 x 90 mm
Power supply:	5 V DC / 1.5 A
Power consumption:	< 1 W
Power adapter:	Model: CW0501500EU
Protection class:	IP 20
Permitted ambient temperature:	5°C to +35°C
Radio frequency:	2 x 868 MHz
Max. transmission power:	10 mW
Max. radio range:	< 100m in open spaces
Radio frequency bands:	
WiFi + Bluetooth:	2400–2480 GHz / SRD: 2 x 868 MHz
Max. network transmission power:	25 mW
Max. no. of SELVE comneo devices:	64 devices
Max. no. of SELVE iveo radio devices:	32 devices
Max. no. of Homematic IP devices:	Depending on storage space and duty cycle*

Subject to technical modifications.

*The duty cycle is a legally regulated limitation of the transmission time of devices. In the 868 MHz range, the maximum transmission time of each device is 1% of one hour (36 seconds per hour). When the 1% limit is reached, the devices should no longer transmit until this time limit has elapsed.

The duty cycle is not usually reached during normal operation. In individual cases, the permitted duty cycle may be exceeded during set-up or initial installation due to increased and radio-intensive programming processes. This occurs, for example, when configuring and testing the detection range of programmed motion detectors. Exceeding the permitted duty cycle limit is indicated by a temporary lack of functionality, as all further transmission processes are inhibited. If the SELVE Home Server 3 has exceeded the duty cycle, the LED lights up red.

In this case, perform a short functional test of the device (e.g. by briefly disconnecting the power supply). If the device is not ready for use again after this test, this is because the duty cycle has been exceeded. The device will function again after one hour.

23. General declaration of conformity

SELVE GmbH & Co. KG hereby declares that the SELVE Home Server 3 complies with the fundamental requirements and other relevant specifications of the directive 2014/53/EU. The declaration of conformity can be viewed on www.selve.de.



24. SELVE service hotline

Hotline: Telephone 02351 925-299

Download the operating instructions
at www.selve.de or via QR scan

**selve**

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